# **A Greedy Strategy**

## List Scheduling:

Order all processes in a list. When a machine runs empty assign the next yet unprocessed job to it.

### Alternatively:

Consider processes in some order. Assign the *i*-th process to the least loaded machine.

It is easy to see that the result of these greedy strategies fulfill the local optimally condition of our local search algorithm. Hence, these also give 2-approximations.

EADS II © Harald Räcke 15 Scheduling on Identical Machines: Greedy

314

#### **Proof:**

- ▶ Let  $p_1 \ge \cdots \ge p_n$  denote the processing times of a set of jobs that form a counter-example.
- $\blacktriangleright$  Wlog. the last job to finish is n (otw. deleting this job gives another counter-example with fewer jobs).
- If  $p_n \le C_{\text{max}}^*/3$  the previous analysis gives us a schedule length of at most

$$C_{\max}^* + p_n \le \frac{4}{3} C_{\max}^* .$$

Hence,  $p_n > C_{\text{max}}^* / 3$ .

- ► This means that all jobs must have a processing time  $> C_{\text{max}}^*/3$ .
- ▶ But then any machine in the optimum schedule can handle at most two jobs.

15 Scheduling on Identical Machines: Greedy

▶ For such instances Longest-Processing-Time-First is optimal.

# **A Greedy Strategy**

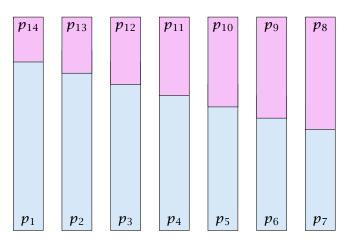
### Lemma 2

If we order the list according to non-increasing processing times the approximation guarantee of the list scheduling strategy improves to 4/3.

EADS II © Harald Räcke 15 Scheduling on Identical Machines: Greedy

315

When in an optimal solution a machine can have at most 2 jobs the optimal solution looks as follows.



316

