Let I denote the solution obtained by the first rounding algorithm and I' be the solution returned by the second algorithm. Then

$$I\subseteq I'$$
 .

This means I' is never better than I.

- ▶ Suppose that we take  $S_i$  in the first algorithm. I.e.,  $i \in I$ .
- ▶ This means  $x_i \ge \frac{1}{f}$ .
- ▶ Because of Complementary Slackness Conditions the corresponding constraint in the dual must be tight.
- $\blacktriangleright$  Hence, the second algorithm will also choose  $S_i$ .

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# **Technique 3: The Primal Dual Method**

### Algorithm 1 PrimalDual

- 1:  $v \leftarrow 0$
- 2: *I* ← Ø
- 3: **while** exists  $u \notin \bigcup_{i \in I} S_i$  **do**
- increase dual variable  $y_u$  until constraint for some new set  $S_{\ell}$  becomes tight
- $I \leftarrow I \cup \{\ell\}$

# **Technique 3: The Primal Dual Method**

The previous two rounding algorithms have the disadvantage that it is necessary to solve the LP. The following method also gives an f-approximation without solving the LP.

For estimating the cost of the solution we only required two properties.

1. The solution is dual feasible and, hence,

$$\sum_{u} y_{u} \le \operatorname{cost}(x^{*}) \le \operatorname{OPT}$$

where  $x^*$  is an optimum solution to the primal LP.

**2.** The set *I* contains only sets for which the dual inequality is tight.

Of course, we also need that *I* is a cover.

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13.3 Primal Dual Technique

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# **Technique 4: The Greedy Algorithm**

### Algorithm 1 Greedy

- 1: *I* ← Ø
- 2:  $\hat{S}_i \leftarrow S_i$  for all j
- 3: while I not a set cover do
- $\ell \leftarrow \arg\min_{j:\hat{S}_j \neq 0} \frac{w_j}{|\hat{S}_j|}$
- $I \leftarrow I \cup \{\ell\}$
- $\hat{S}_i \leftarrow \hat{S}_i S_\ell$  for all j

In every round the Greedy algorithm takes the set that covers remaining elements in the most cost-effective way.

We choose a set such that the ratio between cost and still uncovered elements in the set is minimized.

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# **Technique 4: The Greedy Algorithm**

#### Lemma 4

Given positive numbers  $a_1, ..., a_k$  and  $b_1, ..., b_k$ , and  $S \subseteq \{1, ..., k\}$  then

$$\min_{i} \frac{a_i}{b_i} \le \frac{\sum_{i \in S} a_i}{\sum_{i \in S} b_i} \le \max_{i} \frac{a_i}{b_i}$$

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# **Technique 4: The Greedy Algorithm**

Adding this set to our solution means  $n_{\ell+1} = n_{\ell} - |\hat{S}_j|$ .

$$w_j \le \frac{|\hat{S}_j| \text{OPT}}{n_\ell} = \frac{n_\ell - n_{\ell+1}}{n_\ell} \cdot \text{OPT}$$

# **Technique 4: The Greedy Algorithm**

Let  $n_\ell$  denote the number of elements that remain at the beginning of iteration  $\ell$ .  $n_1=n=|U|$  and  $n_{s+1}=0$  if we need s iterations.

In the  $\ell$ -th iteration

$$\min_{j} \frac{w_{j}}{|\hat{S}_{j}|} \leq \frac{\sum_{j \in \text{OPT}} w_{j}}{\sum_{j \in \text{OPT}} |\hat{S}_{j}|} = \frac{\text{OPT}}{\sum_{j \in \text{OPT}} |\hat{S}_{j}|} \leq \frac{\text{OPT}}{n_{\ell}}$$

since an optimal algorithm can cover the remaining  $n_\ell$  elements with cost OPT.

Let  $\hat{S}_j$  be a subset that minimizes this ratio. Hence,  $w_j/|\hat{S}_j| \leq \frac{\text{OPT}}{n_\ell}.$ 

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13.4 Greedy

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# **Technique 4: The Greedy Algorithm**

$$\sum_{j \in I} w_j \le \sum_{\ell=1}^s \frac{n_\ell - n_{\ell+1}}{n_\ell} \cdot \text{OPT}$$

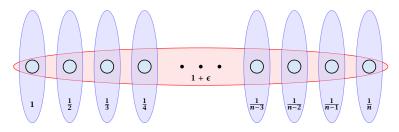
$$\le \text{OPT} \sum_{\ell=1}^s \left( \frac{1}{n_\ell} + \frac{1}{n_\ell - 1} + \dots + \frac{1}{n_{\ell+1} + 1} \right)$$

$$= \text{OPT} \sum_{i=1}^k \frac{1}{i}$$

$$= H_n \cdot \text{OPT} \le \text{OPT}(\ln n + 1) .$$

# **Technique 4: The Greedy Algorithm**

### A tight example:



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### Probability that $u \in U$ is not covered (in one round):

Pr[u not covered in one round]

$$= \prod_{j:u \in S_j} (1 - x_j) \le \prod_{j:u \in S_j} e^{-x_j}$$
$$= e^{-\sum_{j:u \in S_j} x_j} \le e^{-1}.$$

### Probability that $u \in U$ is not covered (after $\ell$ rounds):

 $\Pr[u \text{ not covered after } \ell \text{ round}] \leq \frac{1}{e^{\ell}}$  .

# **Technique 5: Randomized Rounding**

One round of randomized rounding:

Pick set  $S_i$  uniformly at random with probability  $1 - x_i$  (for all j).

Version A: Repeat rounds until you have a cover.

**Version B:** Repeat for s rounds. If you have a cover STOP.

Otherwise, repeat the whole algorithm.

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13.5 Randomized Rounding

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 $\Pr[\exists u \in U \text{ not covered after } \ell \text{ round}]$ 

= 
$$Pr[u_1 \text{ not covered} \lor u_2 \text{ not covered} \lor ... \lor u_n \text{ not covered}]$$

$$\leq \sum_{i} \Pr[u_i \text{ not covered after } \ell \text{ rounds}] \leq ne^{-\ell}$$
 .

#### Lemma 5

With high probability  $O(\log n)$  rounds suffice.

### With high probability:

For any constant  $\alpha$  the number of rounds is at most  $\mathcal{O}(\log n)$  with probability at least  $1-n^{-\alpha}$ .