Technique 5: Randomized Rounding

One round of randomized rounding: Pick set S_j uniformly at random with probability $1 - x_j$ (for all j).

Version A: Repeat rounds until you have a cover.

Version B: Repeat for *s* rounds. If you have a cover STOP. Otherwise, repeat the whole algorithm.



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Pr[*u* not covered in one round]

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Probability that $u \in U$ is not covered (after ℓ rounds):

$$\Pr[u \text{ not covered after } \ell \text{ round}] \leq \frac{1}{e^{\ell}}$$
.







= $\Pr[u_1 \text{ not covered} \lor u_2 \text{ not covered} \lor \ldots \lor u_n \text{ not covered}]$



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Lemma 5 With high probability $O(\log n)$ rounds suffice.



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Lemma 5 With high probability $O(\log n)$ rounds suffice.

With high probability:

For any constant α the number of rounds is at most $O(\log n)$ with probability at least $1 - n^{-\alpha}$.



Proof: We have

 $\Pr[\#\mathsf{rounds} \ge (\alpha + 1) \ln n] \le n e^{-(\alpha + 1) \ln n} = n^{-\alpha} .$



Version A.

Repeat for $s = (\alpha + 1) \ln n$ rounds. If you don't have a cover simply take for each element u the cheapest set that contains u.



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 $E[\text{cost}] \le (\alpha+1) \ln n \cdot \text{cost}(LP) + (n \cdot \text{OPT})n^{-\alpha} = \mathcal{O}(\ln n) \cdot \text{OPT}$



Version B.

Repeat for $s = (\alpha + 1) \ln n$ rounds. If you don't have a cover simply repeat the whole process.

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E[cost] = Pr[success] \cdot E[cost | success] + Pr[no success] \cdot E[cost | no success]
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This means

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E[\cos t | \text{success}] = \frac{1}{\Pr[\text{succ.}]} \Big( E[\cos t] - \Pr[\text{no success}] \cdot E[\cos t | \text{no success}] \Big)
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$$\leq \frac{1}{\Pr[\mathsf{succ.}]} E[\cos t] \leq \frac{1}{1 - n^{-\alpha}} (\alpha + 1) \ln n \cdot \operatorname{cost}(\operatorname{LP})$$



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$$\leq \frac{1}{\Pr[\mathsf{succ.}]} E[\cos t] \leq \frac{1}{1 - n^{-\alpha}} (\alpha + 1) \ln n \cdot \operatorname{cost}(\operatorname{LP})$$

$$\leq 2(\alpha + 1) \ln n \cdot \operatorname{OPT}$$



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for $n \geq 2$ and $\alpha \geq 1$.



Randomized rounding gives an $O(\log n)$ approximation. The running time is polynomial with high probability.

Theorem 6 (without proof)

There is no approximation algorithm for set cover with approximation guarantee better than $\frac{1}{2}\log n$ unless NP has quasi-polynomial time algorithms (algorithms with running time $2poly(\log n)$).



Randomized rounding gives an $O(\log n)$ approximation. The running time is polynomial with high probability.

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There is no approximation algorithm for set cover with approximation guarantee better than $\frac{1}{2}\log n$ unless NP has quasi-polynomial time algorithms (algorithms with running time $2^{\operatorname{poly}(\log n)}$).



Integrality Gap

The integrality gap of the SetCover LP is $\Omega(\log n)$.

- ▶ $n = 2^k 1$
- Elements are all vectors *i* over *GF*[2] of length *k* (excluding zero vector).
- Every vector j defines a set as follows

$$S_j := \{ \boldsymbol{i} \mid \boldsymbol{i} \cdot \boldsymbol{j} = 1 \}$$

• each set contains 2^{k-1} vectors; each vector is contained in 2^{k-1} sets

•
$$x_i = \frac{1}{2^{k-1}} = \frac{2}{n+1}$$
 is fractional solution.



Integrality Gap

Every collection of p < k sets does not cover all elements.

Hence, we get a gap of $\Omega(\log n)$.



Techniques:

- Deterministic Rounding
- Rounding of the Dual
- Primal Dual
- Greedy
- Randomized Rounding
- Local Search
- Rounding Data + Dynamic Programming

