

09 – Fibonacci Heaps

Priority queue Q

Data structure for maintaining a set of elements, each having a priority from a totally ordered universe (U, \leq). The following operations are supported.

Operations:

- Q.initialize(): initializes an empty queue Q
- Q.isEmpty(): returns true iff Q is empty
- Q.insert(e): inserts element e into Q and returns a pointer to the node containing e

Q.deletemin(): returns the element of Q with minimum key and deletes it

Q.min(): returns the element of Q with minimum key

Q.decreasekey(v,k): decreases the value of v's key to the new value k

Additional operations:

Q.delete(v): deletes node v and its element from Q (without searching for v)

Q.meld(Q'): unites Q and Q'(concatenable queue)

Q.search(k): searches for the element with key k in Q (searchable queue)

And many more, e.g. *predecessor, successor, max, deletemax*

Priority queues: implementations



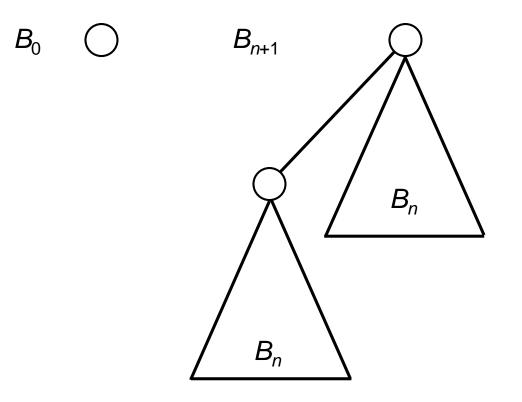
	List	Неар	Bin. – Q.	FibHp.
insert	O(1)	O(log <i>n</i>)	O(log n)	O(1)
min	O(<i>n</i>)	O(1)	O(log n)	O(1)
delete- min	O(<i>n</i>)	O(log <i>n</i>)	O(log <i>n</i>)	O(log <i>n</i>)*
meld (m≤n)	O(1)	O(<i>n</i>) or O(<i>m</i> log <i>n</i>)	O(log <i>n</i>)	O(1)
decrkey	O(1)	O(log <i>n</i>)	O(log <i>n</i>)	O(1)*

*= amortized cost

 $Q.delete(e) = Q.decreasekey(e, -\infty) + Q.deletemin()$

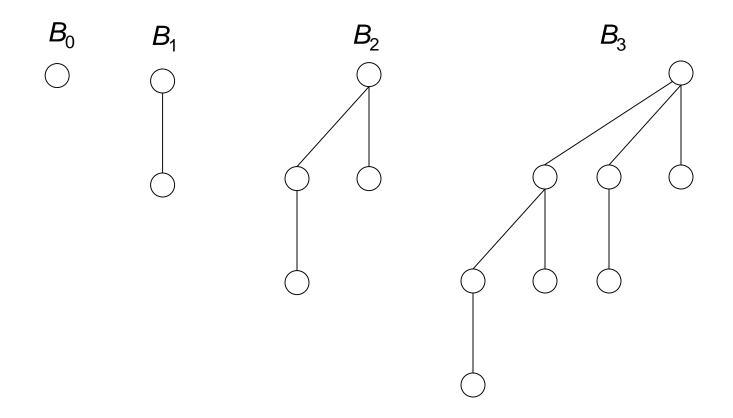


Binomial tree B_n of order $n \quad (n \ge 0)$



Binomial trees





Binomial queue Q:

Set of heap ordered binomial trees of different order to store keys.

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"Lazy-meld" version of binomial queues:

The melding of trees having the same order is delayed until the next deletemin operation.

Definition

A Fibonacci heap Q is a collection heap-ordered trees.

Variables

Q.min: root of the tree containing the minimum key

Q.rootlist. circular, doubly linked, unordered list containing the roots of all trees

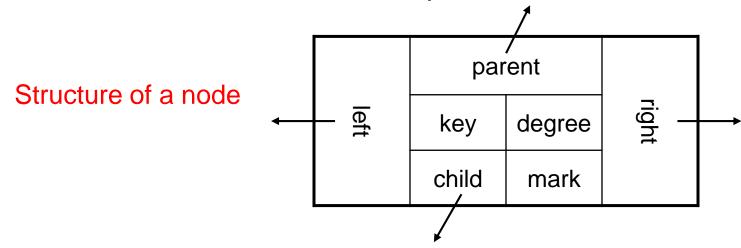
Q.size: number of nodes/elements currently in Q



Let *B* be a heap-ordered tree in *Q*.rootlist.

B.childlist: circular, doubly linked and unordered list of the children of *B*

Every node in a Fibonacci heap has a pointer to one child, if it exists. Children are stored in circular, doubly linked, unordered list

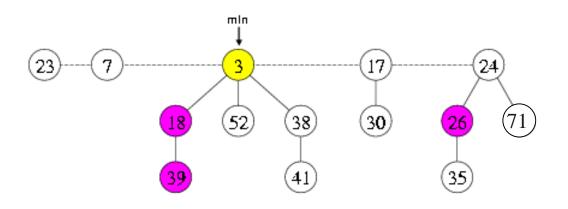


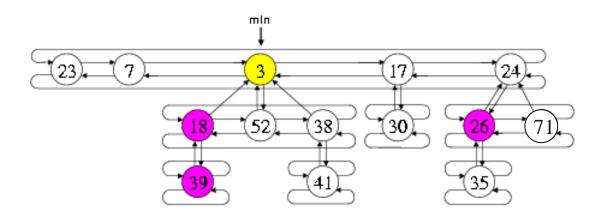
Advantages of circular, doubly linked lists:

- 1. Deleting an element takes constant time.
- 2. Concatenating two lists takes constant time.

Implementation: Example







Q.initialize()

Q.rootlist := null; *Q.min :=* null; *Q.size* := 0;

Q.min()

return *Q.min.key*;

Q.insert(e)

Generate a new node with element *e*; Insert the node into the rootlist of *Q* and update *Q*.min;

Q.meld(Q[´]) Concatenate Q.rootlist and Q[´].rootlist; Update Q.min;

Q.deletemin()

/*Delete the node with minimum key from Q and return its element.*/

- 1. *m* := Q*.min()*;
- 2. if *Q.size()* > 0 then
- 3. Remove *Q.min()* from *Q.rootlist*,
- 4. Add *Q.min.childlist* to *Q.rootlist*,
- 5. *Q.consolidate()*;

/*Repeatedly meld nodes in the root list having the same degree. Then determine the element with minimum key. */

6. return *m*;



rank(v) = degree/number of children of node v in Qrank(Q) = maximum degree of any node in Q

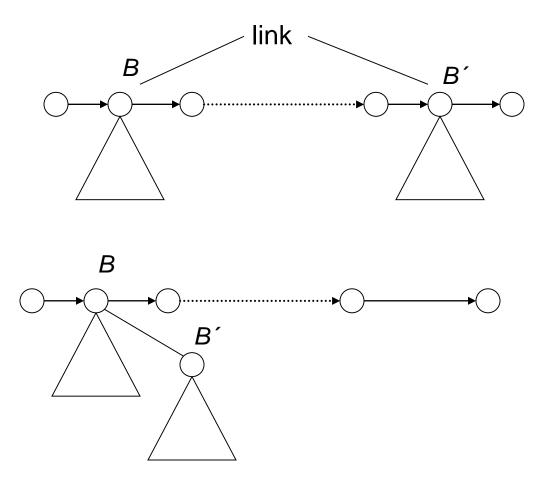
Assumption:

 $rank(Q) \le 2 \log n$

if Q.size = n.

Operation 'link'

rank(B) = degree of the root of B
Heap-ordered trees B,B' with rank(B) = rank(B')

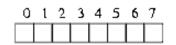


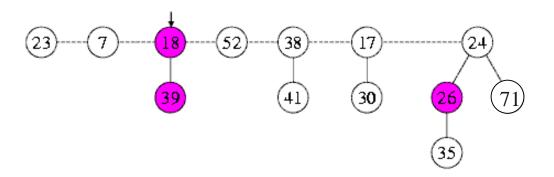
rank(B) := rank(B) + 1
 B´.mark := false

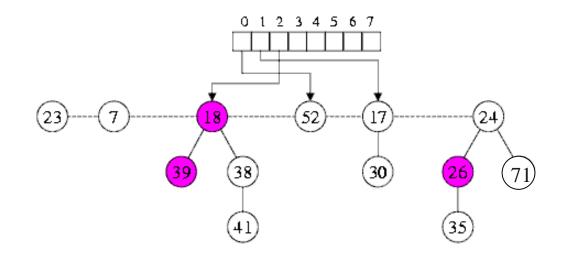


Consolidation of the root list



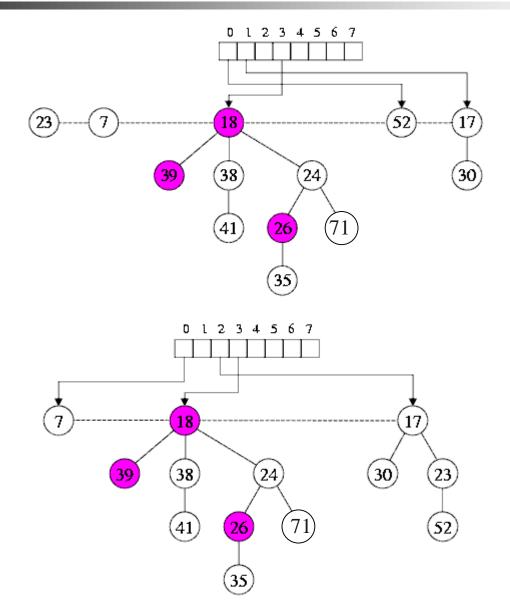






Consolidation of the root list





Operation 'deletemin'

ПП

Find roots having the same rank: Array A:

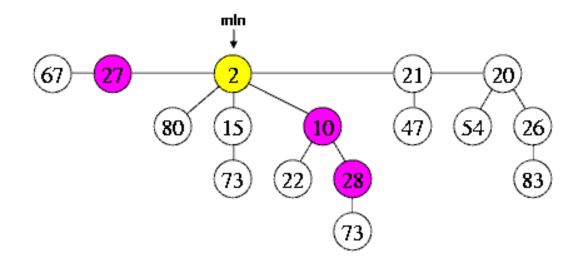


Q.consolidate()

- A = array of length 2 log *n* pointing to roots of trees in the Fibonacci heap;
- 2. **for** i = 0 **to** 2 log n **do** A[i] = null;
- 3. while Q.rootlist $\neq \emptyset$ do
- 4. B := Q.delete-first();
- 5. while $A[rank(B)] \neq$ null do
- 6. B' := A[rank(B)]; A[rank(B)] := null; B := link(B,B');
- 7. end while;
- 8. A[rank(B)] = B;
- 9. end while;
- 10. determine Q.min;

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Q.decreasekey(v,k)

- 1. if *k* > *v*.*key* then return;
- 2. *v.key := k*;
- 3. update Q.min;
- 4. if $v \in Q$.rootlist or $k \ge v$.parent.key then return;
- 5. repeat /* cascading cuts */
- 6. *parent := v.parent*;
- 7. *Q.cut(v)*;
- 8. *v := parent*,
- 9. **until** *v.mark* = false **or** $v \in Q.rootlist$;
- 10. if $v \notin Q$.rootlist then v.mark = true;

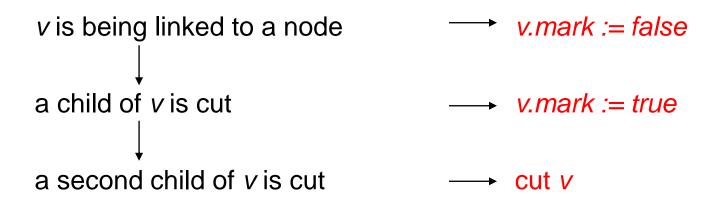


Q.cut(v)

- 1. if $v \notin Q$.rootlist
- 2. then /* cut the link between v and its parent */
- 3. rank(v.parent) := rank(v.parent) 1;
- 4. Remove *v* from *v.parent.childlist*,
- 5. v.parent := null;
- 6. Add *v* to *Q.rootlist*;



History of a node:



The boolean value *mark* indicates whether node *v* has lost a child since the last time *v* was made the child of another node.



Lemma

Let v be a node in a Fibonacci-Heap Q. Let u_1, \dots, u_k denote the children of v in the order in which they were linked to v. Then

 $rank(u_i) \geq i - 2.$

Proof:

At the time when u_i was linked to v: # children of v (rank(v)): $\geq i - 1$ # children of u_i (rank(u_i)): $\geq i - 1$

children u_i may have lost: 1

Theorem

Let v be a node in a Fibonacci heap Q, and let rank(v) = k. Then v is the root of a subtree that has at least F_{k+2} nodes.

$$F_0 = 0$$
 $F_1 = 1$ $F_{k+1} = F_{k-1} + F_k$ $F_{k+2} \ge \Phi^k$ $\Phi = (1 + \sqrt{5})/2 \approx 1.618$
Golden Ratio

The number of descendants of a node grows exponentially in the number of children.

Implication: The maximum rank *k* of any node *v* in a Fibonacci heap *Q* with *n* nodes is upper bounded by 2 log *n*. $\Phi^k \le n \implies k \le \log_2 n / \log_2 \Phi < 1.45 \log_2 n$

Proof of the Theorem:

S_k = minimum possible size of a subtree whose root has rank k $S_0 = 1 = F_2$ $S_1 = 2 = F_3$

There holds:

$$S_{k} \ge 2 + \sum_{i=0}^{k-2} S_{i}$$
 for $k \ge 2$ (1)

Fibonacci numbers:

$$F_{k+2} = 1 + \sum_{i=0}^{k} F_i \qquad (2$$

= 1 + F_0 + F_1 + ... + F_k
(1) + (2) + induction $\Rightarrow S_k \ge F_{k+2}$



ТΠ

Potential method to analyze Fibonacci heap operations.

Potential Φ_Q of Fibonacci heap Q:

 $\Phi_Q = r_Q + 2 m_Q$

where

 r_Q = number of nodes in *Q.rootlist* m_Q = number of all marked nodes in *Q* that are not in the root list.



- a_i: amortized cost of the *i*-th operation
- t_i : actual cost of the *i*-th operation

$$a_{i} = t_{i} + \Phi_{i} - \Phi_{i-1}$$

= $t_{i} + (r_{i} - r_{i-1}) + 2(m_{i} - m_{i-1})$

In the following we assume that a constant number of constant-time instructions (such as a key comparison, a pointer update, the cut of a link or the marking of a node) incurs an actual cost of 1. Otherwise we can simply scale up the potential function.



insert

 $t_{i} = 1$

 $r_i - r_{i-1} = 1$

 $m_i - m_{i-1} = 0$

 $a_i = 1 + 1 + 0 = O(1)$



deletemin:

$t_i \leq r_{i-1} + 2 \log n + 2 \log n$

By deleting the element with minimum key, at most 2 log n children join the root list. Hence at most $r_{i-1} + 2 \log n$ link operations can be performed. After consolidation at most 2 log *n* roots have to be inspected to determine the new minimum. Thus the actual cost, up to a constant factor, is upper bounded by the above right-hand side expression.

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\begin{aligned} r_{i} - r_{i+1} &\leq 2 \log n - r_{i+1} \\ m_{i} - m_{i+1} &\leq 0 \\ a_{i} &\leq r_{i+1} + 4 \log n + 2 \log n - r_{i+1} + 0 \\ &= O(\log n) \end{aligned}
```



decreasekey:

Let *c* denote the number of cut operations.

 $t_i = c + 1$ In addition to the cut operations, there is constant cost for possibly marking a new node and updating the min-pointer.

$$r_i - r_{i-1} = c$$

 $m_i - m_{i-1} \le -(c - 1) + 1$
 $a_i \le c + 1 + c + 2(-c + 2)$

= O(1)

Priority queues: comparison



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