## Part I

# **Organizational Matters**



6. Feb. 2022 1/16

- ► Required knowledge:
  - ► IN0001, IN0003
    - "Introduction to Informatics 1/2"
    - "Einführung in die Informatik 1/2"
  - ► IN0007
    - "Fundamentals of Algorithms and Data Structures"
    - "Grundlagen: Algorithmen und Datenstrukturen" (GAD)
  - ► IN0011
    - "Basic Theoretic Informatics"
    - "Einführung in die Theoretische Informatik" (THEO)
  - ► IN0015
  - "Discrete Structures"
  - "Diskrete Strukturen" (DS)
  - ► IN0018
    - "Discrete Probability Theory"
    - "Diskrete Wahrscheinlichkeitstheorie" (DWT)

#### Part I

# **Organizational Matters**

► Modul: IN2003

Name: "Efficient Algorithms and Data Structures" "Effiziente Algorithmen und Datenstrukturen"

► ECTS: 8 Credit points

- Lectures:
  - 4 SWS

Mon 10:00–12:00 (Room Interim2) Fri 10:00–12:00 (Room Interim2)

Webpage: http://www14.in.tum.de/lehre/2021WS/ea/

#### The Lecturer

► Harald Räcke

Email: raecke@in.tum.de

▶ Room: 03.09.044

Office hours: (by appointment)

6. Feb. 2022



#### **Tutorials**

1 Monday, 12:00-14:00, 00.08.038 (Michael Laraia) 14:00-16:00, 02.09.023 (Ruslan Zabrodin) 3 Monday, 4 Tuesday, 10:00-12:00, 00.08.053 (Letian Shi) (Arnor Kristmundsson) 5 Tuesday, 14:00-16:00, 00.08.038 6 Wednesday, 10:00-12:00, 03.11.018 (Abdelrahman Metwally) (Arnor Kristmundsson) 2 Wednesday, 12:00-14:00, online 8 Wednesday, 14:00-16:00, online (Abdelrahman Metwally) (Michael Laraia) 9 Thursday, 16:00-18:00, online 7 Friday, 12:00-14:00, 00.13.009A (Ruslan Zabrodin)

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6. Feb. 2022 5/16

## **Registration for Attending the Lecture**

- For the following lectures we will do random checks of ca. 10% of the vaccination certificates.
- Then you have to sit one seat apart according to current Corona regulations.
- ▶ The number of seats reduces to roughly 140.
- ► Therefore, you must register if you want to attend the lecture inside the lecture hall.
- ► This is done via Moodle.

## **Registration for Tutorials**

Registration Period for Tutorial Sessions:

Saturday, 23 Oct- Tuesday, 26 Oct

via TUMonline; you have to choose at least 3 options...

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6. Feb. 2022

6/16

# **Assignment sheets**

In order to pass the module you need to pass an exam.

#### Assessment

#### **Assignment Sheets:**

- An assignment sheet is usually made available on Friday on the module webpage.
- ▶ Solutions have to be handed in in the following week before the lecture on Monday.
- Solutions are submitted electronically via Moodle.
- Solutions have to be given in English.
- Solutions will be discussed in the tutorial of the week when the sheet has been handed in, i.e., sheet may not be corrected by this time.
- ▶ You should submit solutions in groups of up to 2 people.



9/16

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Assessment

**Assignment Sheets:** 

member.

6. Feb. 2022

10/16

#### Assessment

Assignment can be used to improve you grade

If you obtain a bonus your grade will improve according to the following function

$$f(x) = \begin{cases} \frac{1}{10} \text{round} \left( 10 \left( \frac{\text{round}(3x) - 1}{3} \right) \right) & 1 < x \le 4 \\ x & \text{otw.} \end{cases}$$

- ▶ It will improve by 0.3 or 0.4, respectively. Examples:
  - $\triangleright$  3.3 → 3.0
  - ightharpoonup 2.0 o 1.7
  - **▶** 3.7 → 3.3
  - **▶** 1.0 → 1.0
  - $\gt 4.0$  no improvement

### **Assessment**

Assignment can be used to improve you grade

#### **Requirements for Bonus**

- ▶ 50% of the points are achieved on submissions 2-8,
- ▶ 50% of the points are achieved on submissions 9-14,

Submissions must be handwritten by a member of the group.

Don't forget name and student id number for each group

Please indicate who wrote the submission.

• each group member has written at least 4 solutions.

#### 1 Contents

- Foundations
  - Machine models
  - Efficiency measures
  - Asymptotic notation
  - Recursion
- Higher Data Structures
  - Search trees
  - Hashing
  - Priority queues
  - Union/Find data structures
- Cuts/Flows
- Matchings

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1 Contents

6. Feb. 2022

6. Feb. 2022

15/16

13/16

Ronald L. Graham, Donald E. Knuth, Oren Patashnik: Concrete Mathematics.

- 2. Auflage, Addison-Wesley, 1994
- Volker Heun:

die Analyse effizienter Algorithmen,

- 2. Auflage, Vieweg, 2003

Algorithm Design,

Addison-Wesley, 2005

Algorithms,

#### 2 Literatur

Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman: The design and analysis of computer algorithms, Addison-Wesley Publishing Company: Reading (MA), 1974

Thomas H. Cormen, Charles E. Leiserson, Ron L. Rivest, Clifford Stein:

Introduction to algorithms, McGraw-Hill, 1990

Michael T. Goodrich, Roberto Tamassia: Algorithm design: Foundations, analysis, and internet examples. John Wiley & Sons, 2002



2 Literatur

6. Feb. 2022

14/16

#### 2 Literatur

- Grundlegende Algorithmen: Einführung in den Entwurf und

Jon Kleinberg, Eva Tardos:

Donald E. Knuth:

The art of computer programming. Vol. 1: Fundamental

3. Auflage, Addison-Wesley, 1997

## 2 Literatur

Donald E. Knuth:

The art of computer programming. Vol. 3: Sorting and Searching,

- 3. Auflage, Addison-Wesley, 1997
- Christos H. Papadimitriou, Kenneth Steiglitz: Combinatorial Optimization: Algorithms and Complexity, Prentice Hall, 1982
- Uwe Schöning: Algorithmik, Spektrum Akademischer Verlag, 2001
- Steven S. Skiena: The Algorithm Design Manual, Springer, 1998