How to choose augmenting paths?

- We need to find paths efficiently.
- We want to guarantee a small number of iterations.

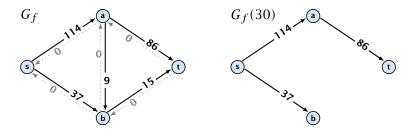
Several possibilities:

- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.

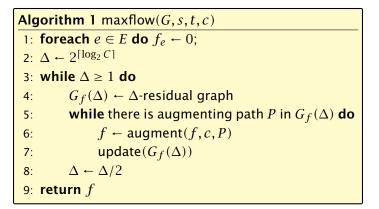


Intuition:

- Choosing a path with the highest bottleneck increases the flow as much as possible in a single step.
- Don't worry about finding the exact bottleneck.
- Maintain scaling parameter Δ .
- $G_f(\Delta)$ is a sub-graph of the residual graph G_f that contains only edges with capacity at least Δ .









Assumption:

All capacities are integers between 1 and C.

Invariant:

All flows and capacities are/remain integral throughout the algorithm.

Correctness:

The algorithm computes a maxflow:

- because of integrality we have $G_f(1) = G_f$
- therefore after the last phase there are no augmenting paths anymore
- this means we have a maximum flow.



Lemma 5 *There are* $\lceil \log C \rceil + 1$ *iterations over* Δ *.* **Proof:** obvious.

Lemma 6

Let f be the flow at the end of a Δ -phase. Then the maximum flow is smaller than $val(f) + m\Delta$.

Proof: less obvious, but simple:

- There must exist an *s*-*t* cut in $G_f(\Delta)$ of zero capacity.
- ln G_f this cut can have capacity at most $m\Delta$.
- This gives me an upper bound on the flow that I can still add.



Lemma 7

There are at most 2m augmentations per scaling-phase.

Proof:

- Let f be the flow at the end of the previous phase.
- $\operatorname{val}(f^*) \leq \operatorname{val}(f) + 2m\Delta$
- Each augmentation increases flow by Δ .

Theorem 8

We need $\mathcal{O}(m \log C)$ augmentations. The algorithm can be implemented in time $\mathcal{O}(m^2 \log C)$.

