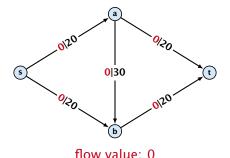
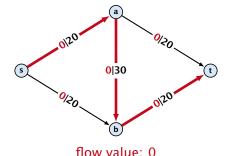
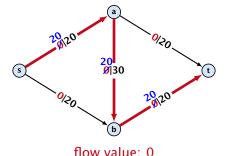
- start with f(e) = 0 everywhere
- find an s-t path with f(e) < c(e) on every edge
- augment flow along the path
- repeat as long as possible



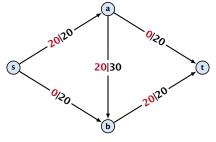
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From the graph G = (V, E, c) and the current flow f we construct an auxiliary graph $G_f = (V, E_f, c_f)$ (the residual graph):

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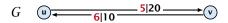
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- Suppose the original graph has edges $e_1 = (u, v)$, and $e_2 = (v, u)$ between u and v.
- ▶ G_f has edge e_1' with capacity $\max\{0, c(e_1) f(e_1) + f(e_2)\}$ and e_2' with with capacity $\max\{0, c(e_2) f(e_2) + f(e_1)\}$.

From the graph G = (V, E, c) and the current flow f we construct an auxiliary graph $G_f = (V, E_f, c_f)$ (the residual graph):

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$$G_f = 0$$
 $\longrightarrow 0$ $\longrightarrow 0$

Definition 49

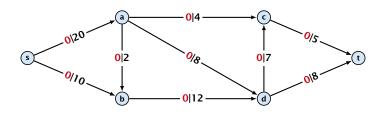
An augmenting path with respect to flow f, is a path from s to t in the auxiliary graph G_f that contains only edges with non-zero capacity.

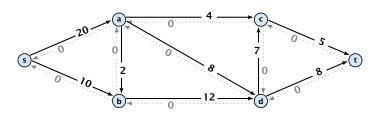
Definition 49

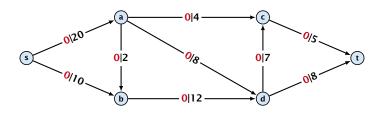
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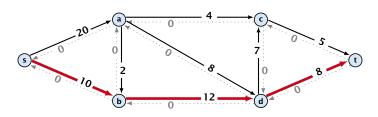
Algorithm 1 FordFulkerson(G = (V, E, c))

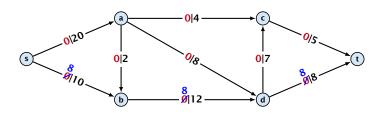
- 1: Initialize $f(e) \leftarrow 0$ for all edges.
- 2: **while** \exists augmenting path p in G_f **do**
- 3: augment as much flow along p as possible.

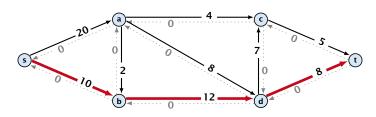


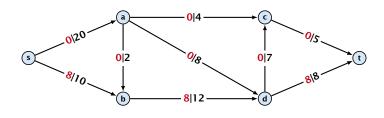


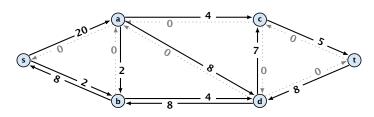


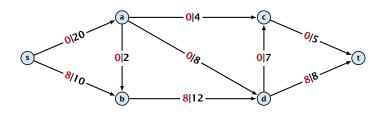


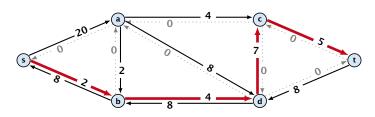


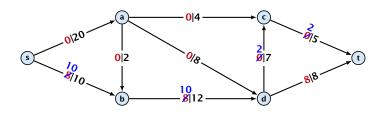


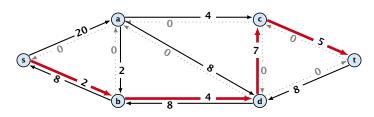


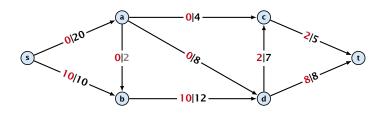


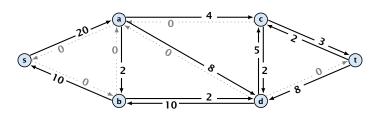


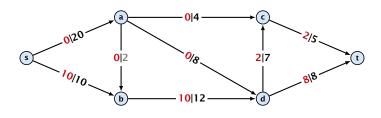


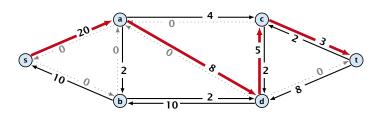


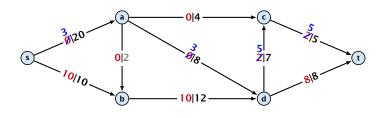


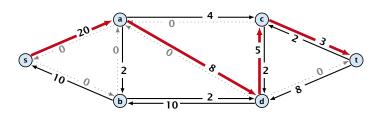


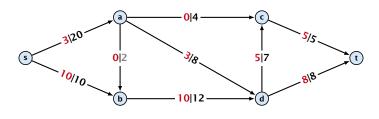


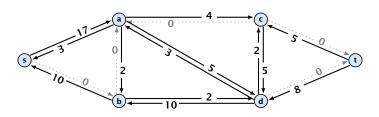












Theorem 50

A flow f is a maximum flow **iff** there are no augmenting paths.

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Theorem 51

The value of a maximum flow is equal to the value of a minimum cut.

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Proof.

Let f be a flow. The following are equivalent:

1. There exists a cut A such that $val(f) = cap(A, V \setminus A)$.



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Proof.

Let f be a flow. The following are equivalent:

- **1.** There exists a cut A such that $val(f) = cap(A, V \setminus A)$.
- 2. Flow f is a maximum flow.



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A flow f is a maximum flow **iff** there are no augmenting paths.

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Proof.

Let f be a flow. The following are equivalent:

- **1.** There exists a cut A such that $val(f) = cap(A, V \setminus A)$.
- **2.** Flow f is a maximum flow.
- 3. There is no augmenting path w.r.t. f.



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This we already showed.

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If there were an augmenting path, we could improve the flow. Contradiction.

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If there were an augmenting path, we could improve the flow. Contradiction.

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 - Let f be a flow with no augmenting paths.
 - Let A be the set of vertices reachable from s in the residual graph along non-zero capacity edges.

$$1. \Rightarrow 2.$$

This we already showed.

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- $3. \Rightarrow 1.$
 - Let f be a flow with no augmenting paths.
 - Let A be the set of vertices reachable from s in the residual graph along non-zero capacity edges.
 - ▶ Since there is no augmenting path we have $s \in A$ and $t \notin A$.

val(f)

$$\operatorname{val}(f) = \sum_{e \in \operatorname{out}(A)} f(e) - \sum_{e \in \operatorname{into}(A)} f(e)$$

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Augmenting Path Algorithm

$$val(f) = \sum_{e \in out(A)} f(e) - \sum_{e \in into(A)} f(e)$$
$$= \sum_{e \in out(A)} c(e)$$
$$= cap(A, V \setminus A)$$

This finishes the proof.

Here the first equality uses the flow value lemma, and the second exploits the fact that the flow along incoming edges must be 0 as the residual graph does not have edges leaving A.

Analysis

Assumption:

All capacities are integers between 1 and ${\cal C}$.

Analysis

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All capacities are integers between 1 and C.

Invariant:

Every flow value f(e) and every residual capacity $c_f(e)$ remains integral troughout the algorithm.

Lemma 52

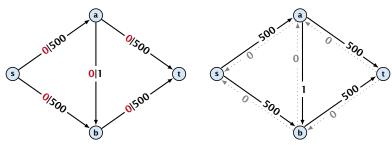
The algorithm terminates in at most $val(f^*) \le nC$ iterations, where f^* denotes the maximum flow. Each iteration can be implemented in time $\mathcal{O}(m)$. This gives a total running time of $\mathcal{O}(nmC)$.

Lemma 52

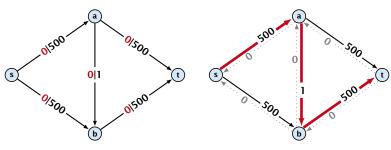
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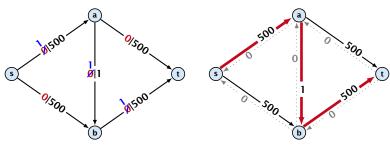
Theorem 53

If all capacities are integers, then there exists a maximum flow for which every flow value f(e) is integral.

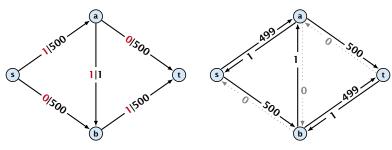


flow value: 0

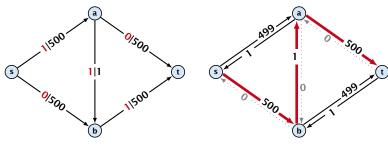


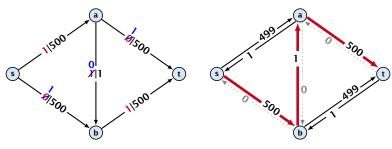


flow value: 0

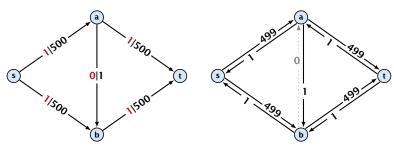


flow value: 1

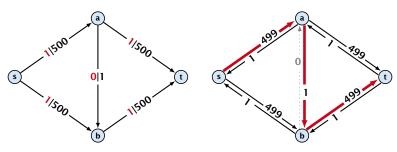




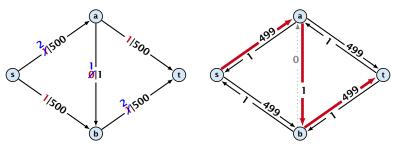
flow value: 1

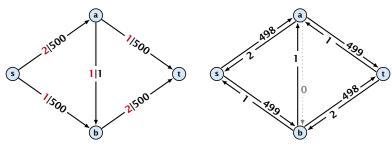


flow value: 2

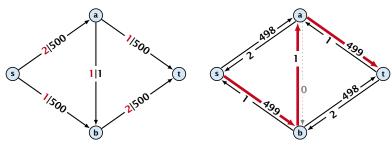


flow value: 2

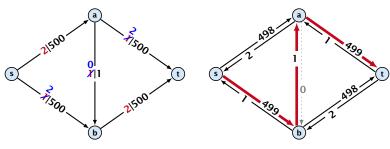




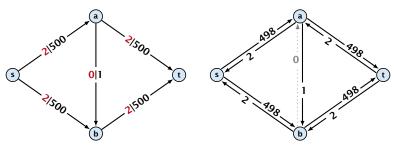
flow value: 3



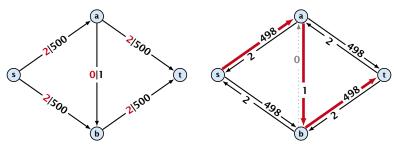
flow value: 3



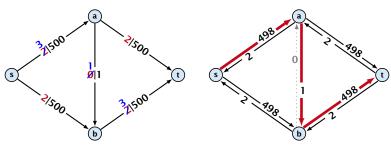
flow value: 3



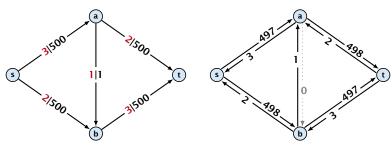
flow value: 4



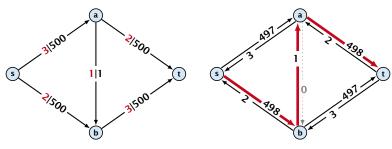
flow value: 4



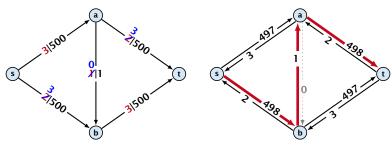
flow value: 4



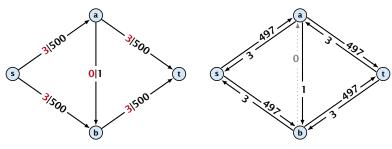
flow value: 5



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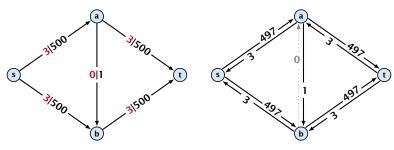


flow value: 5



flow value: 6

Problem: The running time may not be polynomial

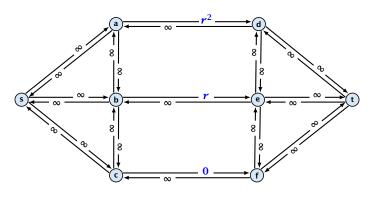


flow value: 6

Question:

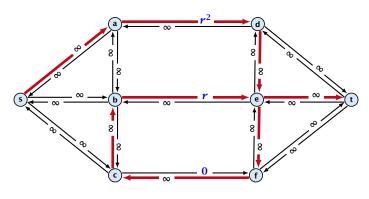
Can we tweak the algorithm so that the running time is polynomial in the input length?

Let
$$r = \frac{1}{2}(\sqrt{5} - 1)$$
. Then $r^{n+2} = r^n - r^{n+1}$.



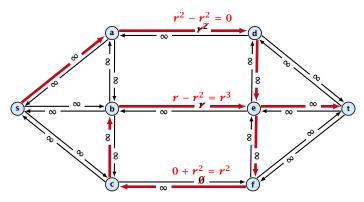
flow value: 0

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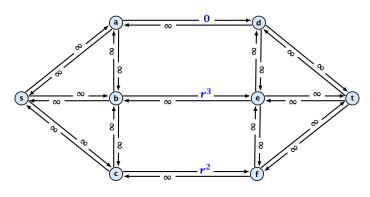
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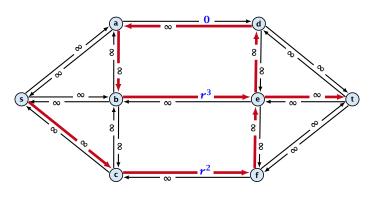
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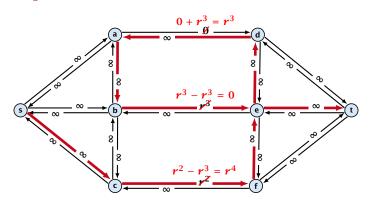
flow value: r^2

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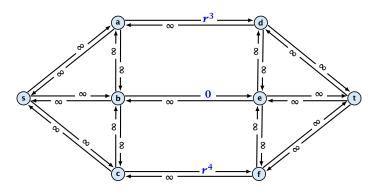
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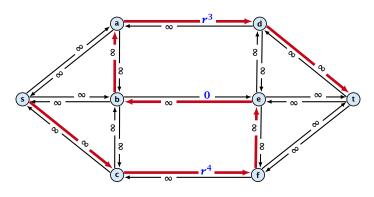
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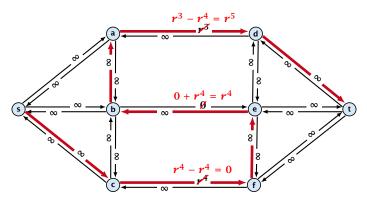
flow value: $r^2 + r^3$

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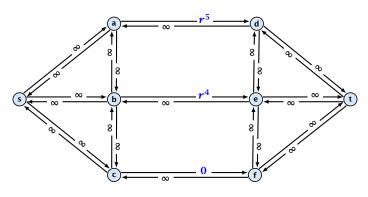
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flow value: $r^2 + r^3 + r^4$

Running time may be infinite!!!

We need to find paths efficiently.

- We need to find paths efficiently.
- We want to guarantee a small number of iterations.

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- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.

Lemma 54

The length of the shortest augmenting path never decreases.

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Lemma 55

After at most $\mathcal{O}(m)$ augmentations, the length of the shortest augmenting path strictly increases.

These two lemmas give the following theorem:

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Theorem 56

The shortest augmenting path algorithm performs at most $\mathcal{O}(mn)$ augmentations. This gives a running time of $\mathcal{O}(m^2n)$.

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Proof.

We can find the shortest augmenting paths in time $\mathcal{O}(m)$ via BFS.



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Theorem 56

The shortest augmenting path algorithm performs at most $\mathcal{O}(mn)$ augmentations. This gives a running time of $\mathcal{O}(m^2n)$.

Proof.

- We can find the shortest augmenting paths in time $\mathcal{O}(m)$ via BFS.
- O(m) augmentations for paths of exactly k < n edges.



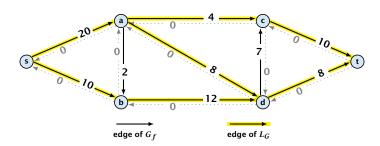
Define the level $\ell(v)$ of a node as the length of the shortest s-v path in G_f (along non-zero edges).

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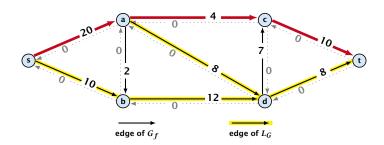
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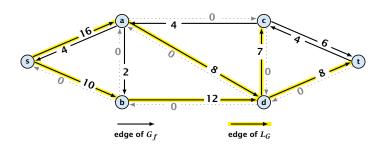
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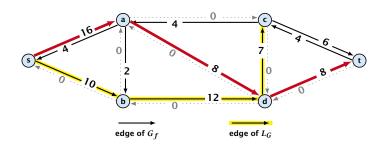
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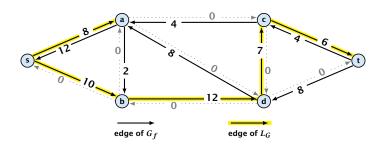
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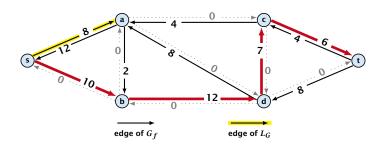
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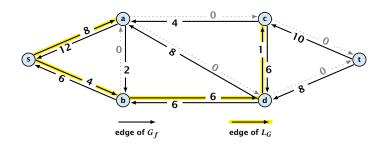
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Let L_G denote the subgraph of the residual graph G_f that contains only those edges (u, v) with $\ell(v) = \ell(u) + 1$.



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In the following we assume that the residual graph \mathcal{G}_f does not contain zero capacity edges.

This means, we construct it in the usual sense and then delete edges of zero capacity.

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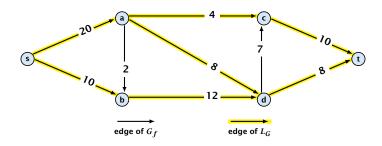
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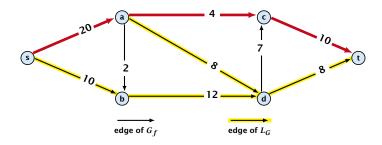


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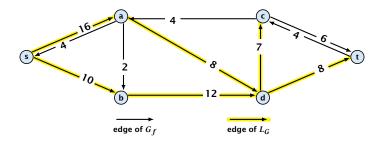


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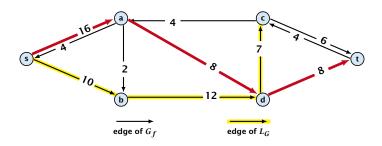


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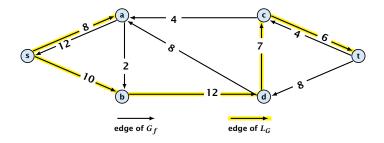


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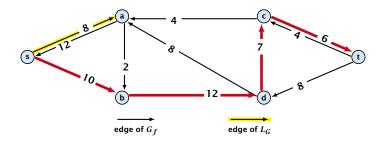


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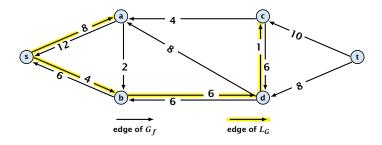


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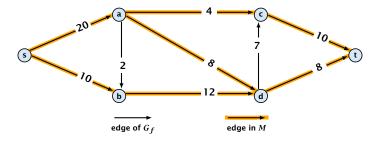
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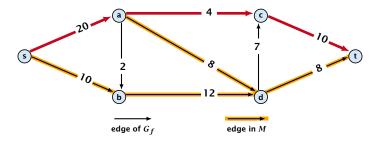
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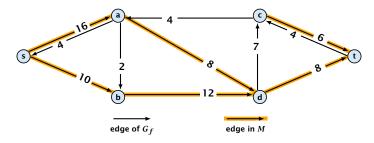
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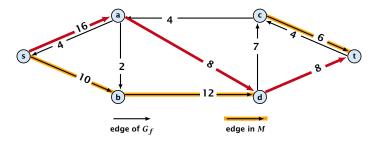
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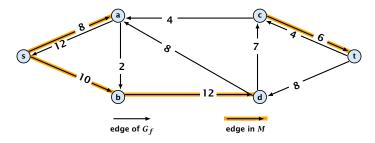
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Theorem 57

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Note:

There always exists a set of m augmentations that gives a maximum flow (why?).

When sticking to shortest augmenting paths we cannot improve (asymptotically) on the number of augmentations.

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However, we can improve the running time to $\mathcal{O}(mn^2)$ by improving the running time for finding an augmenting path (currently we assume $\mathcal{O}(m)$ per augmentation for this).

We maintain a subset M of the edges of G_f with the guarantee that a shortest s-t path using only edges from M is a shortest augmenting path.

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Note that ${\cal M}$ is not the set of edges of the level graph but a subset of level-graph edges.

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You can delete incoming edges of v from M.

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There are at most n phases. Hence, total cost is $O(mn^2)$.

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- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.



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Choosing a path with the highest bottleneck increases the flow as much as possible in a single step.

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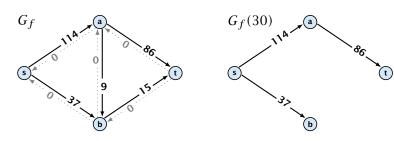
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- ▶ Maintain scaling parameter Δ .
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```
Algorithm 1 maxflow(G, s, t, c)
 1: foreach e \in E do f_e \leftarrow 0;
 2: \Delta \leftarrow 2^{\lceil \log_2 C \rceil}
 3: while \Delta \geq 1 do
 4: G_f(\Delta) \leftarrow \Delta-residual graph
5: while there is augmenting path P in G_f(\Delta) do
6: f \leftarrow \text{augment}(f, c, P)
7: \text{update}(G_f(\Delta))
8: \Delta \leftarrow \Delta/2
  9: return f
```

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All capacities are integers between 1 and ${\cal C}$.

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- because of integrality we have $G_f(1) = G_f$
- therefore after the last phase there are no augmenting paths anymore
- this means we have a maximum flow.



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There are $\lceil \log C \rceil + 1$ iterations over Δ .

Proof: obvious.

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Proof: less obvious, but simple:

- ▶ There must exist an s-t cut in $G_f(\Delta)$ of zero capacity.
- ▶ In G_f this cut can have capacity at most $m\Delta$.
- This gives me an upper bound on the flow that I can still add.

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Theorem 62

We need $\mathcal{O}(m \log C)$ augmentations. The algorithm can be implemented in time $\mathcal{O}(m^2 \log C)$.