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- ▶ \mathcal{P} . find(x): Given a handle for an element x; find the set that contains x. Returns a representative/identifier for this set.
- ▶ \mathcal{P} . union(x, y): Given two elements x, and y that are currently in sets S_x and S_y , respectively, the function replaces S_x and S_y by $S_x \cup S_y$ and returns an identifier for the new set.

Applications:

► Keep track of the connected components of a dynamic graph that changes due to insertion of nodes and edges.

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- Keep track of the connected components of a dynamic graph that changes due to insertion of nodes and edges.
- Kruskals Minimum Spanning Tree Algorithm

Algorithm 1 Kruskal-MST(G = (V, E), w)1: $A \leftarrow \emptyset$; 2: **for all** $v \in V$ **do**3: $v \cdot \text{set} \leftarrow \mathcal{P} \cdot \text{makeset}(v \cdot \text{label})$ 4: sort edges in non-decreasing order of weight w5: **for all** $(u, v) \in E$ in non-decreasing order **do**

if \mathcal{P} . find(u. set) $\neq \mathcal{P}$. find(v. set) then

 \mathcal{P} . union(u. set, v. set)

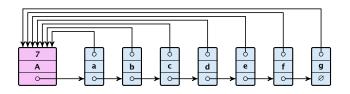
 $A \leftarrow A \cup \{(u,v)\}$

389/415

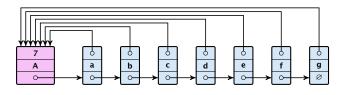
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390/415

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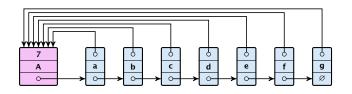


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14. Jan. 2024

390/415

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- ightharpoonup makeset(x) can be performed in constant time.
- find(x) can be performed in constant time.



390/415

union(x, y)

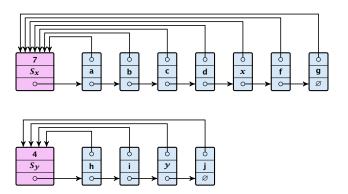
▶ Determine sets S_X and S_Y .

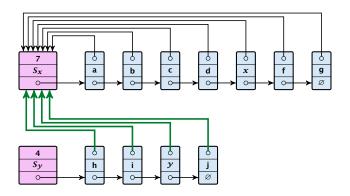
- ▶ Determine sets S_X and S_Y .
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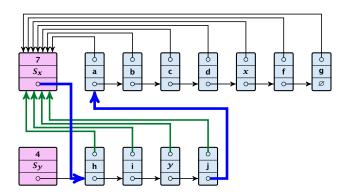
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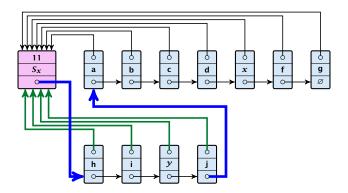
- ▶ Determine sets S_X and S_Y .
- ▶ Traverse the smaller list (say S_y), and change all backward pointers to the head of list S_x .
- ▶ Insert list S_{γ} at the head of S_{χ} .
- Adjust the size-field of list S_x .
- ► Time: $\min\{|S_x|, |S_y|\}$.













Running times:

- ightharpoonup find(x): constant
- makeset(x): constant
- union(x, y): O(n), where n denotes the number of elements contained in the set system.

Lemma 34

The list implementation for the ADT union find fulfills the following amortized time bounds:

- $ightharpoonup find(x): \mathcal{O}(1)$.
- ightharpoonup makeset(x): $O(\log n)$.
- ightharpoonup union(x, y): O(1).

► There is a bank account for every element in the data structure.

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395/415

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- Whenever for an operation the actual cost exceeds the amortized time bound, the difference is charged to bank accounts of some of the elements involved.
- If we can find a charging scheme that guarantees that balances always stay positive the amortized time bounds are proven.

14. Jan. 2024

395/415

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- Later operations charge the account but the balance never drops below zero.

14. Jan. 2024

396/415

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- ▶ Charge c to every element in set S_x .



Lemma 35

An element is charged at most $\lfloor \log_2 n \rfloor$ times, where n is the total number of elements in the set system.

398/415

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Proof.

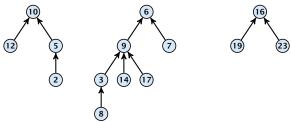
Whenever an element x is charged the number of elements in x's set doubles. This can happen at most $|\log n|$ times.



- Maintain nodes of a set in a tree.
- The root of the tree is the label of the set.
- Only pointer to parent exists; we cannot list all elements of a given set.

399/415

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- The root of the tree is the label of the set.
- Only pointer to parent exists; we cannot list all elements of a given set.
- Example:



Set system {2,5,10,12}, {3,6,7,8,9,14,17}, {16,19,23}.

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Create a singleton tree. Return pointer to the root.

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- Start at element x in the tree. Go upwards until you reach the root.
- ▶ Time: $\mathcal{O}(\text{level}(x))$, where level(x) is the distance of element x to the root in its tree. Not constant.

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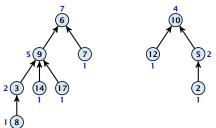
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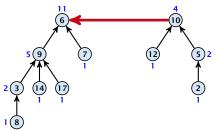


14. Jan. 2024

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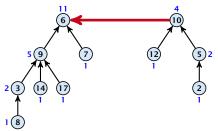


401/415

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▶ Time: constant for link(a,b) plus two find-operations.

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14. Jan. 2024

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402/415

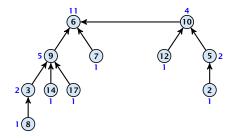
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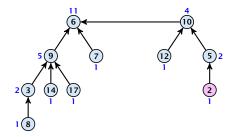
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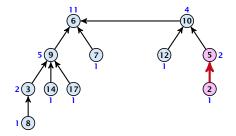
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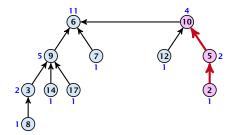
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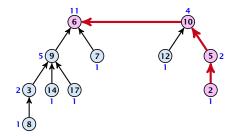
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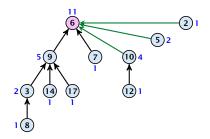
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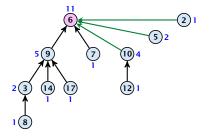


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Note that the size-fields now only give an upper bound on the size of a sub-tree.

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However, for a worst-case analysis there is no improvement on the running time. It can still happen that a find-operation takes time $\mathcal{O}(\log n)$.

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Lemma 37

The rank of a parent must be strictly larger than the rank of a child.



405/415

Lemma 38

There are at most $n/2^s$ nodes of rank s.

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Proof.

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406/415

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- This holds because the rank-sequence of the roots of the different trees that contain v during the running time of the algorithm is a strictly increasing sequence.
- Hence, every node *sees* at most one rank s node, but every rank s node is seen by at least 2^s different nodes.

14. Jan. 2024

We define

$$tow(i) := \begin{cases} 1 & \text{if } i = 0 \\ 2^{tow(i-1)} & \text{otw.} \end{cases}$$

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$$\log^*(n) := \min\{i \mid \text{tow}(i) \ge n\} .$$

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Theorem 39

Union find with path compression fulfills the following amortized running times:

- ightharpoonup makeset(x) : $\mathcal{O}(\log^*(n))$
- $ightharpoonup find(x) : \mathcal{O}(\log^*(n))$
- ightharpoonup union(x, y): $\mathcal{O}(\log^*(n))$

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- ► The maximum non-empty rank group is $\log^*(\lceil \log n \rceil) \le \log^*(n) 1$ (which holds for $n \ge 2$).
- ▶ Hence, the total number of rank-groups is at most $\log^* n$.

408/415

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9 Union Find

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- If parent[v] is the root we charge the cost to the find-account.
- If the group-number of rank(v) is the same as that of rank(parent[v]) (before starting path compression) we charge the cost to the node-account of v.

14. Jan. 2024

Accounting Scheme:

- create an account for every find-operation
- lacktriangle create an account for every node v

The cost for a find-operation is equal to the length of the path traversed. We charge the cost for going from v to parent[v] as follows:

- If parent[v] is the root we charge the cost to the find-account.
- If the group-number of rank(v) is the same as that of rank(parent[v]) (before starting path compression) we charge the cost to the node-account of v.
- Otherwise we charge the cost to the find-account.

14. Jan. 2024

Observations:

▶ A find-account is charged at most $\log^*(n)$ times (once for the root and at most $\log^*(n) - 1$ times when increasing the rank-group).

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- After some charges to v the parent will be in a larger rank-group. $\Rightarrow v$ will never be charged again.
- ► The total charge made to a node in rank-group g is at most $tow(g) tow(g-1) 1 \le tow(g)$.

What is the total charge made to nodes?

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The total charge is at most

$$\sum_{g} n(g) \cdot \text{tow}(g) ,$$

where n(g) is the number of nodes in group g.

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Hence,

$$\sum_{g} n(g) \operatorname{tow}(g) \le n(0) \operatorname{tow}(0) + \sum_{g>1} n(g) \operatorname{tow}(g) \le n \log^*(n)$$

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This means if we inflate the cost of makeset to $\log^* n$ and add this to the node account of v then the balances of all node accounts will sum up to a positive value (this is sufficient to obtain an amortized bound).

The analysis is not tight. In fact it has been shown that the amortized time for the union-find data structure with path compression is $\mathcal{O}(\alpha(m,n))$, where $\alpha(m,n)$ is the inverse Ackermann function which grows a lot lot slower than $\log^* n$. (Here, we consider the average running time of m operations on at most n elements).

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There is also a lower bound of $\Omega(\alpha(m, n))$.

$$A(x,y) = \begin{cases} y+1 & \text{if } x = 0 \\ A(x-1,1) & \text{if } y = 0 \\ A(x-1,A(x,y-1)) & \text{otw.} \end{cases}$$

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$$\alpha(m,n) = \min\{i \ge 1 : A(i,\lfloor m/n \rfloor) \ge \log n\}$$

- A(0, v) = v + 1
- A(1, v) = v + 2
- $A(2, \nu) = 2\nu + 3$
- ► $A(3, y) = 2^{y+3} 3$ ► $A(4, y) = 2^{2^{2^2}} 3$