#### 9 Union Find

Union Find Data Structure  $\mathcal{P}$ : Maintains a partition of disjoint sets over elements.

- ▶ P. makeset(x): Given an element x, adds x to the data-structure and creates a singleton set that contains only this element. Returns a locator/handle for x in the data-structure.
- ▶  $\mathcal{P}$ . find(x): Given a handle for an element x; find the set that contains x. Returns a representative/identifier for this set.
- ▶  $\mathcal{P}$ . union(x, y): Given two elements x, and y that are currently in sets  $S_X$  and  $S_Y$ , respectively, the function replaces  $S_X$  and  $S_Y$  by  $S_X \cup S_Y$  and returns an identifier for the new set.



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## 9 Union Find

## **Algorithm 41** Kruskal-MST(G = (V, E), w)

1:  $A \leftarrow \emptyset$ ;

2: for all  $v \in V$  do

3:  $v. set \leftarrow P. makeset(v. label)$ 

4: sort edges in non-decreasing order of weight  $\it w$ 

5: **for all**  $(u, v) \in E$  in non-decreasing order **do** 

if  $\mathcal{P}$ . find(u. set)  $\neq \mathcal{P}$ . find(v. set) then

7:  $A \leftarrow A \cup \{(u, v)\}$ 

8:  $\mathcal{P}.union(u.set, v.set)$ 

#### 9 Union Find

#### **Applications:**

- ► Keep track of the connected components of a dynamic graph that changes due to insertion of nodes and edges.
- Kruskals Minimum Spanning Tree Algorithm

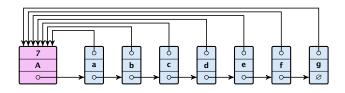


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## **List Implementation**

- ► The elements of a set are stored in a list; each node has a backward pointer to the head.
- The head of the list contains the identifier for the set and a field that stores the size of the set.



- ightharpoonup makeset(x) can be performed in constant time.
- $ightharpoonup \operatorname{find}(x)$  can be performed in constant time.

# **List Implementation**

#### union(x, y)

- ▶ Determine sets  $S_x$  and  $S_y$ .
- ightharpoonup Traverse the smaller list (say  $S_{\nu}$ ), and change all backward pointers to the head of list  $S_x$ .
- ▶ Insert list  $S_{\mathcal{V}}$  at the head of  $S_{\mathcal{X}}$ .
- ▶ Adjust the size-field of list  $S_X$ .
- ► Time:  $\min\{|S_x|, |S_y|\}$ .

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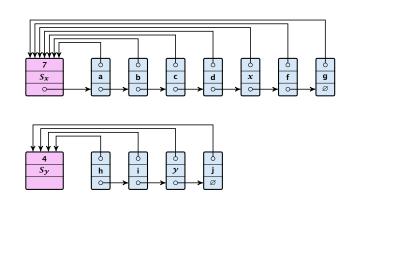
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# **List Implementation**

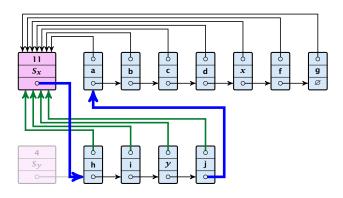


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# **List Implementation**



## **List Implementation**

## **Running times:**

- ightharpoonup find(x): constant
- ightharpoonup makeset(x): constant
- union(x, y):  $\mathcal{O}(n)$ , where n denotes the number of elements contained in the set system.

## **List Implementation**

#### Lemma 34

The list implementation for the ADT union find fulfills the following amortized time bounds:

ightharpoonup find(x):  $\mathcal{O}(1)$ .

ightharpoonup makeset(x):  $\mathcal{O}(\log n)$ .

ightharpoonup union(x, y):  $\mathcal{O}(1)$ .



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- For an operation whose actual cost exceeds the amortized cost we charge the excess to the elements involved.
- In total we will charge at most  $\mathcal{O}(\log n)$  to an element (regardless of the request sequence).
- operation involving this element.
- $\Theta(\log n)$ , i.e., at this point we fill the bank account of the element to  $\Theta(\log n)$ .
- Later operations charge the account but the balance never

## The Accounting Method for Amortized Time Bounds

- ▶ There is a bank account for every element in the data structure.
- Initially the balance on all accounts is zero.
- Whenever for an operation the amortized time bound exceeds the actual cost, the difference is credited to some bank accounts of elements involved.
- Whenever for an operation the actual cost exceeds the amortized time bound, the difference is charged to bank accounts of some of the elements involved.
- If we can find a charging scheme that guarantees that balances always stay positive the amortized time bounds are proven.



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# **List Implementation**

- For each element a makeset operation occurs as the first
- ▶ We inflate the amortized cost of the makeset-operation to
- drops below zero.

# **List Implementation**

**makeset**(x): The actual cost is  $\mathcal{O}(1)$ . Due to the cost inflation the amortized cost is  $O(\log n)$ .

find(x): For this operation we define the amortized cost and the actual cost to be the same. Hence, this operation does not change any accounts. Cost: O(1).

#### union(x, y):

- If  $S_x = S_y$  the cost is constant; no bank accounts change.
- ▶ Otw. the actual cost is  $\mathcal{O}(\min\{|S_x|, |S_y|\})$ .
- $\blacktriangleright$  Assume wlog, that  $S_x$  is the smaller set; let c denote the hidden constant, i.e., the actual cost is at most  $c \cdot |S_x|$ .
- $\triangleright$  Charge c to every element in set  $S_x$ .

# **List Implementation**

#### Lemma 35

An element is charged at most  $\lfloor \log_2 n \rfloor$  times, where n is the total number of elements in the set system.

#### Proof.

Whenever an element x is charged the number of elements in x's set doubles. This can happen at most  $\lfloor \log n \rfloor$  times.

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# Implementation via Trees

#### makeset(x)

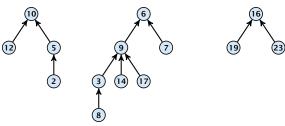
- Create a singleton tree. Return pointer to the root.
- ▶ Time:  $\mathcal{O}(1)$ .

#### find(x)

- Start at element x in the tree. Go upwards until you reach the root.
- ▶ Time:  $\mathcal{O}(\text{level}(x))$ , where level(x) is the distance of element x to the root in its tree. Not constant.

## **Implementation via Trees**

- Maintain nodes of a set in a tree.
- ▶ The root of the tree is the label of the set.
- Only pointer to parent exists; we cannot list all elements of a given set.
- Example:



Set system {2,5,10,12}, {3,6,7,8,9,14,17}, {16,19,23}.

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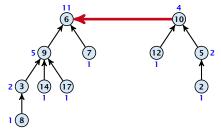
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## **Implementation via Trees**

To support union we store the size of a tree in its root.

## union(x, y)

- ▶ Perform  $a \leftarrow \text{find}(x)$ ;  $b \leftarrow \text{find}(y)$ . Then: link(a, b).
- $\blacktriangleright$  link(a, b) attaches the smaller tree as the child of the larger.
- In addition it updates the size-field of the new root.



▶ Time: constant for link(a, b) plus two find-operations.

## **Implementation via Trees**

#### Lemma 36

The running time (non-amortized!!!) for find(x) is  $O(\log n)$ .

#### Proof.

- ▶ When we attach a tree with root c to become a child of a tree with root p, then  $\operatorname{size}(p) \ge 2\operatorname{size}(c)$ , where size denotes the value of the size-field right after the operation.
- ► After that the value of size(c) stays fixed, while the value of size(p) may still increase.
- ► Hence, at any point in time a tree fulfills  $size(p) \ge 2 size(c)$ , for any pair of nodes (p,c), where p is a parent of c.



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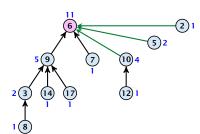
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# **Path Compression**

### find(x):

- ► Go upward until you find the root.
- Re-attach all visited nodes as children of the root.
- Speeds up successive find-operations.



One could change the algorithm to update the size-fields. This could be done without asymptotically affecting the running time.

However, the only size-field that is actually required is the field at the root, which is always correct.

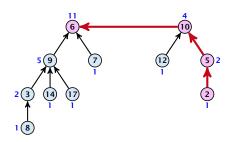
We will only use the other size-fields for the proof of Theorem 39.

Note that the size-fields now only give an upper bound on the size of a sub-tree.

## **Path Compression**

#### find(x):

- ► Go upward until you find the root.
- Re-attach all visited nodes as children of the root.
- Speeds up successive find-operations.



Note that the size-fields now only give an upper bound on the size of a sub-tree.

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# **Path Compression**

Asymptotically the cost for a find-operation does not increase due to the path compression heuristic.

However, for a worst-case analysis there is no improvement on the running time. It can still happen that a find-operation takes time  $\mathcal{O}(\log n)$ .

# **Amortized Analysis**

#### **Definitions:**

 $\triangleright$  size(v) := the number of nodes that were in the sub-tree rooted at v when v became the child of another node (or the number of nodes if v is the root).

Note that this is the same as the size of v's subtree in the case that there are no find-operations.

- $ightharpoonup rank(v) = |\log(\operatorname{size}(v))|.$
- $\Rightarrow$  size $(v) \ge 2^{\operatorname{rank}(v)}$ .

#### Lemma 37

The rank of a parent must be strictly larger than the rank of a child.



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## **Amortized Analysis**

We define

and

$$\log^*(n) := \min\{i \mid \text{tow}(i) \ge n\} .$$

#### Theorem 39

Union find with path compression fulfills the following amortized running times:

- ightharpoonup makeset(x) :  $\mathcal{O}(\log^*(n))$
- $ightharpoonup find(x) : \mathcal{O}(\log^*(n))$
- ightharpoonup union(x, y):  $\mathcal{O}(\log^*(n))$

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## **Amortized Analysis**

#### Lemma 38

There are at most  $n/2^s$  nodes of rank s.

#### Proof.

- Let's say a node v sees node x if v is in x's sub-tree at the time that x becomes a child.
- $\triangleright$  A node  $\nu$  sees at most one node of rank s during the running time of the algorithm.
- ▶ This holds because the rank-sequence of the roots of the different trees that contain v during the running time of the algorithm is a strictly increasing sequence.
- ▶ Hence, every node sees at most one rank s node, but every rank s node is seen by at least 2s different nodes.



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# **Amortized Analysis**

In the following we assume  $n \ge 2$ .

#### rank-group:

- ▶ A node with rank rank(v) is in rank group  $log^*(rank(v))$ .
- ▶ The rank-group g = 0 contains only nodes with rank 0 or rank 1.
- ▶ A rank group  $g \ge 1$  contains ranks tow(g - 1) + 1, ..., tow(g).
- The maximum non-empty rank group is  $\log^*(\lfloor \log n \rfloor) \le \log^*(n) - 1$  (which holds for  $n \ge 2$ ).
- $\blacktriangleright$  Hence, the total number of rank-groups is at most  $\log^* n$ .

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# **Amortized Analysis**

#### **Accounting Scheme:**

- create an account for every find-operation
- ightharpoonup create an account for every node v

The cost for a find-operation is equal to the length of the path traversed. We charge the cost for going from v to parent[v] as follows:

- ► If parent[v] is the root we charge the cost to the find-account.
- ▶ If the group-number of rank(v) is the same as that of rank(parent[v]) (before starting path compression) we charge the cost to the node-account of v.
- ▶ Otherwise we charge the cost to the find-account.



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# **Amortized Analysis**

## What is the total charge made to nodes?

► The total charge is at most

$$\sum_{g} n(g) \cdot \text{tow}(g) ,$$

where n(g) is the number of nodes in group g.

## **Amortized Analysis**

#### **Observations:**

- ▶ A find-account is charged at most  $\log^*(n)$  times (once for the root and at most  $\log^*(n) 1$  times when increasing the rank-group).
- After a node v is charged its parent-edge is re-assigned. The rank of the parent strictly increases.
- After some charges to v the parent will be in a larger rank-group.  $\Rightarrow v$  will never be charged again.
- ► The total charge made to a node in rank-group g is at most  $tow(g) tow(g-1) 1 \le tow(g)$ .



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# **Amortized Analysis**

For  $g \ge 1$  we have

$$n(g) \le \sum_{s=\text{tow}(g-1)+1}^{\text{tow}(g)} \frac{n}{2^s} \le \sum_{s=\text{tow}(g-1)+1}^{\infty} \frac{n}{2^s}$$

$$= \frac{n}{2^{\text{tow}(g-1)+1}} \sum_{s=0}^{\infty} \frac{1}{2^s} = \frac{n}{2^{\text{tow}(g-1)+1}} \cdot 2$$

$$= \frac{n}{2^{\text{tow}(g-1)}} = \frac{n}{\text{tow}(g)}.$$

Hence,

$$\sum_{g} n(g) \operatorname{tow}(g) \le n(0) \operatorname{tow}(0) + \sum_{g \ge 1} n(g) \operatorname{tow}(g) \le n \log^*(n)$$

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# **Amortized Analysis**

Without loss of generality we can assume that all makeset-operations occur at the start.

This means if we inflate the cost of makeset to  $\log^* n$  and add this to the node account of v then the balances of all node accounts will sum up to a positive value (this is sufficient to obtain an amortized bound).



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## **Amortized Analysis**

$$A(x,y) = \begin{cases} y+1 & \text{if } x = 0\\ A(x-1,1) & \text{if } y = 0\\ A(x-1,A(x,y-1)) & \text{otw.} \end{cases}$$

$$\alpha(m, n) = \min\{i \ge 1 : A(i, \lfloor m/n \rfloor) \ge \log n\}$$

- A(0, y) = y + 1
- A(1, y) = y + 2
- A(2, y) = 2y + 3
- $A(3, y) = 2^{y+3} 3$
- ►  $A(4, y) = \underbrace{2^{2^2}}_{y+3 \text{ times}} -3$

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## **Amortized Analysis**

The analysis is not tight. In fact it has been shown that the amortized time for the union-find data structure with path compression is  $\mathcal{O}(\alpha(m,n))$ , where  $\alpha(m,n)$  is the inverse Ackermann function which grows a lot lot slower than  $\log^* n$ . (Here, we consider the average running time of m operations on at most n elements).

There is also a lower bound of  $\Omega(\alpha(m, n))$ .



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## **Union Find**

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[CLRS90c] Thomas H. Cormen, Charles E. Leiserson, Ron L. Rivest, Clifford Stein:

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[AHU74] Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman: The Design and Analysis of Computer Algorithms,

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Union find data structures are discussed in Chapter 21 of [CLRS90b] and [CLRS90c] and in Chapter 22 of [CLRS90a]. The analysis of union by rank with path compression can be found in [CLRS90a] but neither in [CLRS90b] in nor in [CLRS90c]. The latter books contains a more involved analysis that gives a better bound than  $\mathcal{O}(\log^* n)$ .

A description of the  $\mathcal{O}(\log^*)$ -bound can also be found in Chapter 4.8 of [AHU74].

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