Union Find Data Structure \mathcal{P} : Maintains a partition of disjoint sets over elements.

- P. makeset(x): Given an element x, adds x to the data-structure and creates a singleton set that contains only this element. Returns a locator/handle for x in the data-structure.
- P. find(x): Given a handle for an element x; find the set that contains x. Returns a representative/identifier for this set.
- \mathcal{P} . union(x, y): Given two elements x, and y that are currently in sets S_x and S_y , respectively, the function replaces S_x and S_y by $S_x \cup S_y$ and returns an identifier for the new set.



Applications:

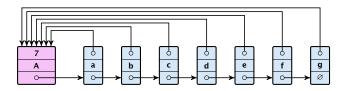
- Keep track of the connected components of a dynamic graph that changes due to insertion of nodes and edges.
- Kruskals Minimum Spanning Tree Algorithm



Algorithm 41 Kruskal-MST(G = (V, E), w)1: $A \leftarrow \emptyset$;2: for all $v \in V$ do3: $v.set \leftarrow \mathcal{P}.makeset(v.label)$ 4: sort edges in non-decreasing order of weight w5: for all $(u, v) \in E$ in non-decreasing order do6: if $\mathcal{P}.find(u.set) \neq \mathcal{P}.find(v.set)$ then7: $A \leftarrow A \cup \{(u, v)\}$ 8: $\mathcal{P}.union(u.set, v.set)$



- The elements of a set are stored in a list; each node has a backward pointer to the head.
- The head of the list contains the identifier for the set and a field that stores the size of the set.



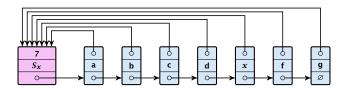
- makeset(x) can be performed in constant time.
- ▶ find(*x*) can be performed in constant time.

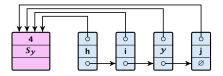


union(x, y)

- Determine sets S_x and S_y .
- Traverse the smaller list (say S_y), and change all backward pointers to the head of list S_x.
- lnsert list S_y at the head of S_x .
- Adjust the size-field of list S_x.
- Time: $\min\{|S_x|, |S_y|\}$.



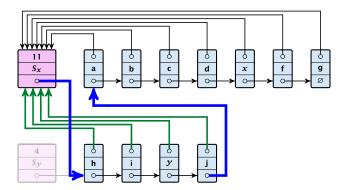






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Running times:

- ▶ find(x): constant
- makeset(x): constant
- ► union(x, y): O(n), where n denotes the number of elements contained in the set system.



Lemma 34

The list implementation for the ADT union find fulfills the following amortized time bounds:

- find(x): $\mathcal{O}(1)$.
- makeset(x): $\mathcal{O}(\log n)$.
- union(x, y): $\mathcal{O}(1)$.



The Accounting Method for Amortized Time Bounds

- There is a bank account for every element in the data structure.
- Initially the balance on all accounts is zero.
- Whenever for an operation the amortized time bound exceeds the actual cost, the difference is credited to some bank accounts of elements involved.
- Whenever for an operation the actual cost exceeds the amortized time bound, the difference is charged to bank accounts of some of the elements involved.
- If we can find a charging scheme that guarantees that balances always stay positive the amortized time bounds are proven.



- For an operation whose actual cost exceeds the amortized cost we charge the excess to the elements involved.
- In total we will charge at most O(log n) to an element (regardless of the request sequence).
- For each element a makeset operation occurs as the first operation involving this element.
- We inflate the amortized cost of the makeset-operation to Θ(log n), i.e., at this point we fill the bank account of the element to Θ(log n).
- Later operations charge the account but the balance never drops below zero.



makeset(*x*): The actual cost is O(1). Due to the cost inflation the amortized cost is $O(\log n)$.

find(*x*): For this operation we define the amortized cost and the actual cost to be the same. Hence, this operation does not change any accounts. Cost: O(1).

union(x, y):

- If $S_x = S_y$ the cost is constant; no bank accounts change.
- Otw. the actual cost is $\mathcal{O}(\min\{|S_x|, |S_y|\})$.
- Assume wlog. that S_x is the smaller set; let c denote the hidden constant, i.e., the actual cost is at most c · |S_x|.
- Charge *c* to every element in set S_{χ} .



Lemma 35

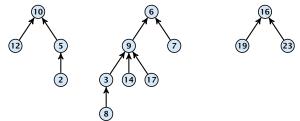
An element is charged at most $\lfloor \log_2 n \rfloor$ times, where *n* is the total number of elements in the set system.

Proof.

Whenever an element x is charged the number of elements in x's set doubles. This can happen at most $\lfloor \log n \rfloor$ times.



- Maintain nodes of a set in a tree.
- The root of the tree is the label of the set.
- Only pointer to parent exists; we cannot list all elements of a given set.
- Example:



Set system {2, 5, 10, 12}, {3, 6, 7, 8, 9, 14, 17}, {16, 19, 23}.



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makeset(x)

- Create a singleton tree. Return pointer to the root.
- ▶ Time: *O*(1).

find(x)

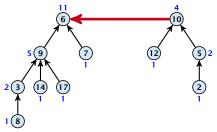
- Start at element x in the tree. Go upwards until you reach the root.
- Time: O(level(x)), where level(x) is the distance of element x to the root in its tree. Not constant.



To support union we store the size of a tree in its root.

union(x, y)

- ▶ Perform $a \leftarrow \operatorname{find}(x)$; $b \leftarrow \operatorname{find}(y)$. Then: $\operatorname{link}(a, b)$.
- link(a, b) attaches the smaller tree as the child of the larger.
- In addition it updates the size-field of the new root.



Time: constant for link(a, b) plus two find-operations.



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Lemma 36

The running time (non-amortized!!!) for find(x) is $O(\log n)$.

Proof.

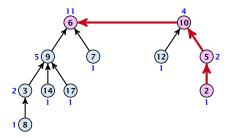
- When we attach a tree with root c to become a child of a tree with root p, then size(p) ≥ 2 size(c), where size denotes the value of the size-field right after the operation.
- After that the value of size(c) stays fixed, while the value of size(p) may still increase.
- Hence, at any point in time a tree fulfills size(p) ≥ 2 size(c), for any pair of nodes (p, c), where p is a parent of c.



Path Compression

find(x):

- Go upward until you find the root.
- Re-attach all visited nodes as children of the root.
- Speeds up successive find-operations.



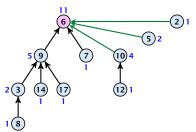
Note that the size-fields now only give an upper bound on the size of a sub-tree.



Path Compression

find(x):

- Go upward until you find the root.
- Re-attach all visited nodes as children of the root.
- Speeds up successive find-operations.



One could change the algorithm to update the size-fields. This could be done without asymptotically affecting the running time.

However, the only size-field that is actually required is the field at the root, which is always correct.

We will only use the other size-fields for the proof of Theorem 39.

Note that the size-fields now only give an upper bound on the size of a sub-tree.



Asymptotically the cost for a find-operation does not increase due to the path compression heuristic.

However, for a worst-case analysis there is no improvement on the running time. It can still happen that a find-operation takes time $O(\log n)$.



Definitions:

size(v) = the number of nodes that were in the sub-tree rooted at v when v became the child of another node (or the number of nodes if v is the root).

Note that this is the same as the size of v's subtree in the case that there are no find-operations.

- ► rank(v) = $\lfloor \log(size(v)) \rfloor$.
- ► \Rightarrow size $(v) \ge 2^{\operatorname{rank}(v)}$.

Lemma 37

The rank of a parent must be strictly larger than the rank of a child.



Lemma 38

There are at most $n/2^s$ nodes of rank s.

Proof.

- Let's say a node v sees node x if v is in x's sub-tree at the time that x becomes a child.
- A node v sees at most one node of rank s during the running time of the algorithm.
- This holds because the rank-sequence of the roots of the different trees that contain v during the running time of the algorithm is a strictly increasing sequence.
- Hence, every node sees at most one rank s node, but every rank s node is seen by at least 2^s different nodes.



We define

$$\operatorname{tow}(i) := \begin{cases} 1 & \text{if } i = 0\\ 2^{\operatorname{tow}(i-1)} & \text{otw.} \end{cases} \quad \operatorname{tow}(i) = 2^{2^{2^{2^{2^{2}}}}} i \text{ times}$$

and

$$\log^*(n) := \min\{i \mid \text{tow}(i) \ge n\} .$$

Theorem 39

Union find with path compression fulfills the following amortized running times:

- makeset(x) : $O(\log^*(n))$
- find(x) : $\mathcal{O}(\log^*(n))$
- union(x, y) : $\mathcal{O}(\log^*(n))$



In the following we assume $n \ge 2$.

rank-group:

- A node with rank rank(v) is in rank group $log^*(rank(v))$.
- The rank-group g = 0 contains only nodes with rank 0 or rank 1.
- A rank group $g \ge 1$ contains ranks $tow(g-1) + 1, \dots, tow(g)$.
- The maximum non-empty rank group is $\log^*(\lfloor \log n \rfloor) \le \log^*(n) 1$ (which holds for $n \ge 2$).
- Hence, the total number of rank-groups is at most $\log^* n$.



Accounting Scheme:

- create an account for every find-operation
- create an account for every node v

The cost for a find-operation is equal to the length of the path traversed. We charge the cost for going from v to parent[v] as follows:

- If parent[v] is the root we charge the cost to the find-account.
- If the group-number of rank(v) is the same as that of rank(parent[v]) (before starting path compression) we charge the cost to the node-account of v.
- Otherwise we charge the cost to the find-account.



Observations:

- ► A find-account is charged at most log*(n) times (once for the root and at most log*(n) - 1 times when increasing the rank-group).
- After a node v is charged its parent-edge is re-assigned. The rank of the parent strictly increases.
- ► After some charges to v the parent will be in a larger rank-group. ⇒ v will never be charged again.
- The total charge made to a node in rank-group g is at most tow(g) - tow(g − 1) − 1 ≤ tow(g).



What is the total charge made to nodes?

The total charge is at most

$$\sum_{g} n(g) \cdot \operatorname{tow}(g)$$
,

where n(g) is the number of nodes in group g.



For $g \ge 1$ we have

$$n(g) \le \sum_{s=\text{tow}(g-1)+1}^{\text{tow}(g)} \frac{n}{2^s} \le \sum_{s=\text{tow}(g-1)+1}^{\infty} \frac{n}{2^s}$$
$$= \frac{n}{2^{\text{tow}(g-1)+1}} \sum_{s=0}^{\infty} \frac{1}{2^s} = \frac{n}{2^{\text{tow}(g-1)+1}} \cdot 2$$
$$= \frac{n}{2^{\text{tow}(g-1)}} = \frac{n}{\text{tow}(g)} .$$

Hence,

$$\sum_{g} n(g) \operatorname{tow}(g) \le n(0) \operatorname{tow}(0) + \sum_{g \ge 1} n(g) \operatorname{tow}(g) \le n \log^*(n)$$



9 Union Find

14. Jan. 2024 412/415 Without loss of generality we can assume that all makeset-operations occur at the start.

This means if we inflate the cost of makeset to $\log^* n$ and add this to the node account of v then the balances of all node accounts will sum up to a positive value (this is sufficient to obtain an amortized bound).



The analysis is not tight. In fact it has been shown that the amortized time for the union-find data structure with path compression is $\mathcal{O}(\alpha(m,n))$, where $\alpha(m,n)$ is the inverse Ackermann function which grows a lot lot slower than $\log^* n$. (Here, we consider the average running time of m operations on at most n elements).

There is also a lower bound of $\Omega(\alpha(m, n))$.



$$A(x, y) = \begin{cases} y+1 & \text{if } x = 0\\ A(x-1, 1) & \text{if } y = 0\\ A(x-1, A(x, y-1)) & \text{otw.} \end{cases}$$

 $\alpha(m, n) = \min\{i \ge 1 : A(i, \lfloor m/n \rfloor) \ge \log n\}$

•
$$A(0, y) = y + 1$$

• $A(1, y) = y + 2$
• $A(2, y) = 2y + 3$
• $A(3, y) = 2^{y+3} - 3$
• $A(4, y) = \frac{2^{2^{2^2}}}{2^{2^2}} - 3$



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Bibliography

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- [CLRS90b] Thomas H. Cormen, Charles E. Leiserson, Ron L. Rivest, Clifford Stein: Introduction to Algorithms (2nd ed.), MIT Press and McGraw-Hill, 2001
- [CLRS90c] Thomas H. Cormen, Charles E. Leiserson, Ron L. Rivest, Clifford Stein: Introduction to Algorithms (3rd ed.), MIT Press and McGraw-Hill, 2009
- [AHU74] Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman: *The Design and Analysis of Computer Algorithms*, Addison-Wesley, 1974

Union find data structures are discussed in Chapter 21 of [CLRS90b] and [CLRS90c] and in Chapter 22 of [CLRS90a]. The analysis of union by rank with path compression can be found in [CLRS90a] but neither in [CLRS90b] in nor in [CLRS90c]. The latter books contains a more involved analysis that gives a better bound than $\mathcal{O}(\log^* n)$.

A description of the $O(\log^*)$ -bound can also be found in Chapter 4.8 of [AHU74].

