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- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.



Intuition:

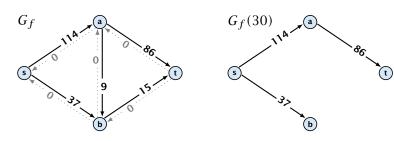
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- ▶ Maintain scaling parameter Δ .
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```
Algorithm 1 maxflow(G, s, t, c)
 1: foreach e \in E do f_e \leftarrow 0;
 2: \Delta \leftarrow 2^{\lceil \log_2 C \rceil}
 3: while \Delta \geq 1 do
 4: G_f(\Delta) \leftarrow \Delta-residual graph
5: while there is augmenting path P in G_f(\Delta) do
6: f \leftarrow \text{augment}(f, c, P)
7: \text{update}(G_f(\Delta))
8: \Delta \leftarrow \Delta/2
  9: return f
```

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Correctness:

The algorithm computes a maxflow:

- because of integrality we have $G_f(1) = G_f$
- therefore after the last phase there are no augmenting paths anymore
- this means we have a maximum flow.



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There are $\lceil \log C \rceil + 1$ iterations over Δ .

Proof: obvious.

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- ▶ There must exist an s-t cut in $G_f(\Delta)$ of zero capacity.
- ▶ In G_f this cut can have capacity at most $m\Delta$.
- This gives me an upper bound on the flow that I can still add.

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Theorem 62

We need $\mathcal{O}(m \log C)$ augmentations. The algorithm can be implemented in time $\mathcal{O}(m^2 \log C)$.