

Traveling Salesman

Given a set of cities $(\{1, \dots, n\})$ and a symmetric matrix $C = (c_{ij})$, $c_{ij} \geq 0$ that specifies for every pair $(i, j) \in [n] \times [n]$ the cost for travelling from city i to city j . Find a permutation π of the cities such that the round-trip cost

$$c_{\pi(1)\pi(n)} + \sum_{i=1}^{n-1} c_{\pi(i)\pi(i+1)}$$

is minimized.

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Theorem 3

There does not exist an $O(2^n)$ -approximation algorithm for TSP.

Hamiltonian Cycle:

For a given undirected graph $G = (V, E)$ decide whether there exists a simple cycle that contains all nodes in G .

Given an instance to HAMPATH, we create an instance for TSP.

Let $G = (V, E)$ be the given graph. Let $n = |V|$. This instance has polynomial size.

There exists a Hamiltonian Path iff there exists a TSP solution.

Proof: One way has cost n if and only if there is a Hamiltonian Path.

Any approximation algorithm could use this reduction.

Approx. Hardness cannot pass unless $P = NP$.

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- ▶ Given an instance to HAMPATH we create an instance for TSP.
- ▶ If $(i, j) \in E$ then set c_{ij} to $n2^n$ otw. set c_{ij} to 1. This instance has polynomial size.
- ▶ There exists a Hamiltonian Path iff there exists a tour with cost n . Otw. any tour has cost strictly larger than $n2^n$.
- ▶ An $O(2^n)$ -approximation algorithm could decide btw. these cases. Hence, cannot exist unless $P = NP$.

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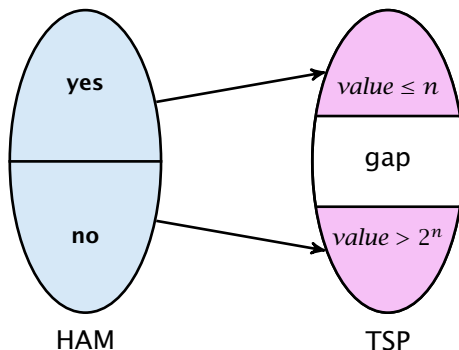
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Gap Introducing Reduction



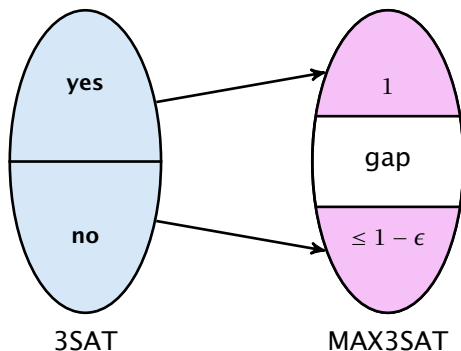
Reduction from Hamiltonian cycle to TSP

- ▶ instance that has Hamiltonian cycle is mapped to TSP instance with small cost
- ▶ otherwise it is mapped to instance with large cost
- ▶ \Rightarrow there is no $2^n/n$ -approximation for TSP

PCP theorem: Approximation View

Theorem 4 (PCP Theorem A)

There exists $\epsilon > 0$ for which there is gap introducing reduction between 3SAT and MAX3SAT.



PCP theorem: Proof System View

Definition 5 (NP)

A language $L \in \text{NP}$ if there exists a polynomial time, **deterministic** verifier V (a Turing machine), s.t.

$[x \in L]$ completeness

There exists a proof string y , $|y| = \text{poly}(|x|)$,
s.t. $V(x, y) = \text{"accept"}$.

$[x \notin L]$ soundness

For any proof string y , $V(x, y) = \text{"reject"}$.

Note that requiring $|y| = \text{poly}(|x|)$ for $x \notin L$ does not make a difference (why?).

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Note that requiring $|y| = \text{poly}(|x|)$ for $x \notin L$ does not make a difference (**why?**).

Probabilistic Checkable Proofs

An **Oracle Turing Machine** M is a Turing machine that has access to an oracle.

Such an oracle allows M to solve some problem in a single step.

For example having access to a TSP-oracle π_{TSP} would allow M to write a TSP-instance x on a special oracle tape and obtain the answer (yes or no) in a single step.

For such TMs one looks in addition to running time also at **query complexity**, i.e., how often the machine queries the oracle.

For a proof string y , π_y is an oracle that upon given an index i returns the i -th character y_i of y .

Probabilistic Checkable Proofs

Definition 6 (PCP)

A language $L \in \text{PCP}_{c(n),s(n)}(r(n), q(n))$ if there exists a polynomial time, non-adaptive, randomized verifier V , s.t.

$[x \in L]$ There exists a proof string y , s.t. $V^{\pi y}(x) =$ “accept” with probability $\geq c(n)$.

$[x \notin L]$ For any proof string y , $V^{\pi y}(x) =$ “accept” with probability $\leq s(n)$.

The verifier uses at most $\mathcal{O}(r(n))$ random bits and makes at most $\mathcal{O}(q(n))$ oracle queries.

Probabilistic Checkable Proofs

$c(n)$ is called the **completeness**. If not specified otw. $c(n) = 1$.
Probability of accepting a correct proof.

$s(n) < c(n)$ is called the **soundness**. If not specified otw.
 $s(n) = 1/2$. Probability of accepting a wrong proof.

$r(n)$ is called the **randomness complexity**, i.e., how many random bits the (randomized) verifier uses.

$q(n)$ is the **query complexity** of the verifier.

Probabilistic Checkable Proofs

- ▶ $P = PCP(0, 0)$

verifier without randomness and proof access is deterministic algorithm

- ▶ $PCP(\log n, 0) \subseteq P$

we can simulate a verifier with random bits in deterministic polynomial time

- ▶ $PCP(0, \log n) \subseteq P$

we can simulate short proofs in polynomial time

- ▶ $PCP(\text{poly}(n), 0) = \text{coRP} \stackrel{?!}{=} P$

by definition, coRP is randomized polytime with one sided error (positive probability of accepting NO-instances)

Note that the first three statements also hold with equality

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Probabilistic Checkable Proofs

- ▶ $PCP(0, \text{poly}(n)) = NP$
by definition; NP-verifier does not use randomness and asks polynomially many queries
- ▶ $PCP(\log n, \text{poly}(n)) \subseteq NP$
NP-verifier can simulate $\mathcal{O}(\log n)$ random bits
- ▶ $PCP(\text{poly}(n), 0) = \text{coRP} \stackrel{?!}{\subseteq} NP$
- ▶ $NP \subseteq PCP(\log n, 1)$
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PCP theorem: Proof System View

Theorem 7 (PCP Theorem B)

$$\text{NP} = \text{PCP}(\log n, 1)$$

Probabilistic Proof for Graph NonIsomorphism

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Verifier gets input (G_0, G_1) (two graphs with n -nodes)

It expects a proof of the following form:

- ▶ For any **labeled** n -node graph H the H 's bit $P[H]$ of the proof fulfills

$$G_0 \equiv H \implies P[H] = 0$$

$$G_1 \equiv H \implies P[H] = 1$$

$$G_0, G_1 \not\equiv H \implies P[H] = \text{arbitrary}$$

Probabilistic Proof for Graph NonIsomorphism

Verifier:

- ▶ choose $b \in \{0, 1\}$ at random
- ▶ take graph G_b and apply a random permutation to obtain a labeled graph H
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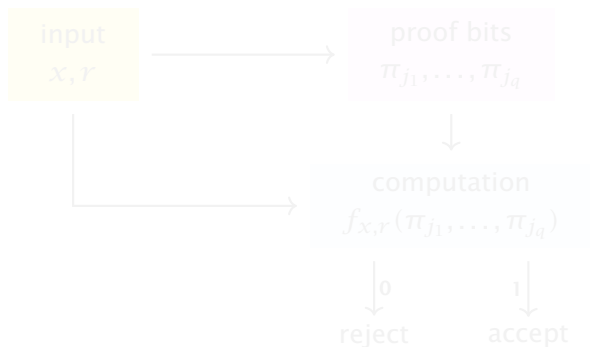
If $G_0 \not\equiv G_1$ then by using the obvious proof the verifier will always accept.

If $G_0 \equiv G_1$ a proof only accepts with probability $1/2$.

- ▶ suppose $\pi(G_0) = G_1$
- ▶ if we accept for $b = 1$ and permutation π_{rand} we reject for $b = 0$ and permutation $\pi_{\text{rand}} \circ \pi$

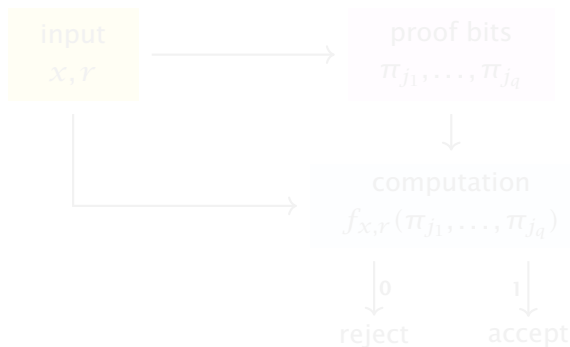
Version B \Rightarrow Version A

- ▶ For 3SAT there exists a verifier that uses $c \log n$ random bits, reads $q = \mathcal{O}(1)$ bits from the proof, has completeness 1 and soundness $1/2$.
- ▶ fix x and r :



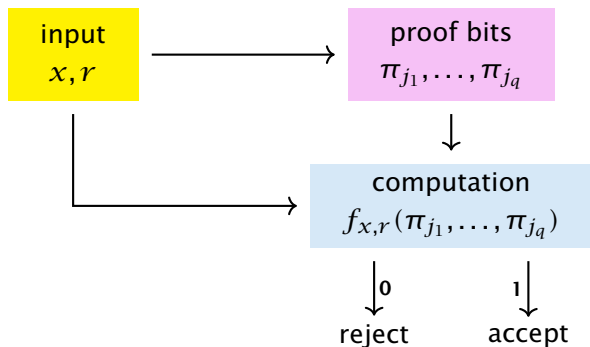
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- ▶ transform Boolean formula $f_{x,r}$ into 3SAT formula $C_{x,r}$ (constant size, variables are proof bits)
- ▶ consider 3SAT formula $C_x = \bigwedge_r C_{x,r}$

$[x \in L]$ There exists proof string y , s.t. all formulas $C_{x,r}$ evaluate to 1. Hence, all clauses in C_x satisfied.

$[x \notin L]$ For any proof string y , at most 50% of formulas $C_{x,r}$ evaluate to 1. Since each contains only a constant number of clauses, a constant fraction of clauses in C_x are not satisfied.

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Version A \Rightarrow Version B

We show: **Version A** \Rightarrow $\text{NP} \subseteq \text{PCP}_{1,1-\epsilon}(\log n, 1)$.

given $L \in \text{NP}$ we build a PCP-verifier for L

Verifier:

Since SAT is NP-complete, map instance x for L into SAT instance C_x .

Instance C_x is satisfiable iff $x \in L$.

Map C_x to MAXSAT instance C_x' .

Interpret proof as assignment to variables in C_x' .

Choose random clause C from C_x' .

Query verifier assignment α for C .

Accept if $C(\alpha) = \text{true}$ else reject.

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1. On input x , compute any instance $\langle L, n \rangle$ of L .

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- ▶ map I_x to MAX3SAT instance C_x (PCP Thm. Version A)
- ▶ interpret proof as assignment to variables in C_x
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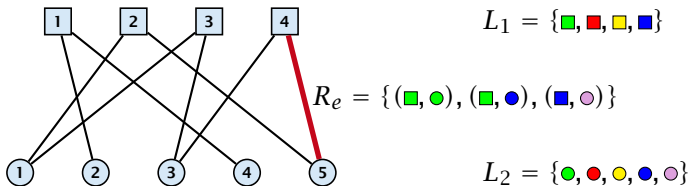
- $[x \in L]$ There exists proof string y , s.t. all clauses in C_x evaluate to 1. In this case the verifier returns 1.
- $[x \notin L]$ For any proof string y , at most a $(1 - \epsilon)$ -fraction of clauses in C_x evaluate to 1. The verifier will reject with probability at least ϵ .

To show Theorem B we only need to run this verifier a constant number of times to push rejection probability above $1/2$.

Label Cover

Input:

- ▶ bipartite graph $G = (V_1, V_2, E)$
- ▶ label sets L_1, L_2
- ▶ for every edge $(u, v) \in E$ a relation $R_{u,v} \subseteq L_1 \times L_2$ that describe assignments that make the edge **happy**.
- ▶ maximize number of happy edges



Label Cover

- ▶ an instance of label cover is (d_1, d_2) -regular if every vertex in L_1 has degree d_1 and every vertex in L_2 has degree d_2 .
- ▶ if every vertex has the same degree d the instance is called d -regular

MAX E3SAT via Label Cover

instance:

$$\Phi(x) = (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_4 \vee x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_4)$$

corresponding graph:



label sets: $L_1 = \{T, F\}^3, L_2 = \{T, F\}$ (T =true, F =false)

relation: $R_{C, x_i} = \{((u_i, u_j, u_k), u_i)\}$, where the clause C is over variables x_i, x_j, x_k and assignment (u_i, u_j, u_k) satisfies C

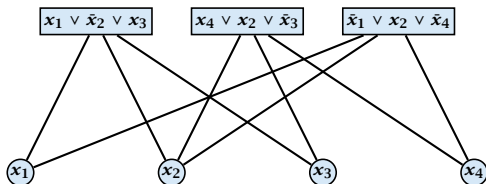
$$R = \{((F, F, F), F), ((F, T, F), F), ((F, F, T), T), ((F, T, T), T), \\ ((T, T, T), T), ((T, T, F), F), ((T, F, F), F)\}$$

MAX E3SAT via Label Cover

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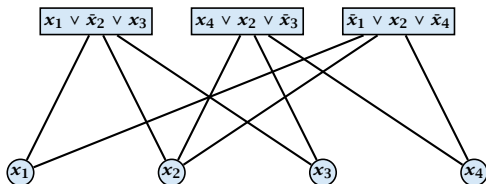
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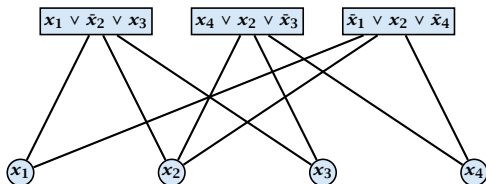
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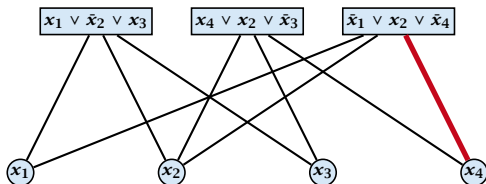
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MAX E3SAT via Label Cover

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If we can satisfy k out of m clauses in ϕ we can make at least $3k + 2(m - k)$ edges happy.

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MAX E3SAT via Label Cover

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- ▶ for V_2 use the setting of the assignment that satisfies k clauses
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MAX E3SAT via Label Cover

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- ▶ the labeling of nodes in V_2 gives an assignment
- ▶ every unsatisfied clause in this assignment cannot be assigned a label that satisfies all 3 incident edges
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Hardness for Label Cover

We cannot distinguish between the following two cases

- ▶ all $3m$ edges can be made happy
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(3, 5)-regular instances

Theorem 10

There is a constant ρ s.t. MAXE3SAT is hard to approximate with a factor of ρ even if restricted to instances where a variable appears in exactly 5 clauses.

Then our reduction has the following properties:

- ▶ the resulting Label Cover instance is (3, 5)-regular
- ▶ it is hard to approximate for a constant $\alpha < 1$
- ▶ given a label ℓ_1 for x there is at most one label ℓ_2 for y that makes edge (x, y) happy (uniqueness property)

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(3, 5)-regular instances

The previous theorem can be obtained with a series of **gap-preserving reductions**:

- ▶ $\text{MAX3SAT} \leq \text{MAX3SAT}(\leq 29)$
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- ▶ $\text{MAX3SAT}(\leq 5) \leq \text{MAX3SAT}(= 5)$
- ▶ $\text{MAX3SAT}(= 5) \leq \text{MAXE3SAT}(= 5)$

Here $\text{MAX3SAT}(\leq 29)$ is the variant of MAX3SAT in which a variable appears in at most 29 clauses. Similar for the other problems.

Theorem 11

There is a constant $\alpha < 1$ such if there is an α -approximation algorithm for Label Cover on 15-regular instances than $P=NP$.

Given a label ℓ_1 for $x \in V_1$ there is at most one label ℓ_2 for y that makes (x, y) happy. (**uniqueness property**)

Parallel Repetition

We would like to increase the inapproximability for Label Cover.

In the verifier view, in order to decrease the acceptance probability of a wrong proof (or as here: a pair of wrong proofs) one could repeat the verification several times.

Unfortunately, we have a 2P1R-system, i.e., we are stuck with a single round and cannot simply repeat.

The idea is to use **parallel repetition**, i.e., we simply play several rounds in parallel and hope that the acceptance probability of wrong proofs goes down.

Parallel Repetition

Given Label Cover instance I with $G = (V_1, V_2, E)$, label sets L_1 and L_2 we construct a new instance I' :

- ▶ $V'_1 = V_1^k = V_1 \times \dots \times V_1$
- ▶ $V'_2 = V_2^k = V_2 \times \dots \times V_2$
- ▶ $L'_1 = L_1^k = L_1 \times \dots \times L_1$
- ▶ $L'_2 = L_2^k = L_2 \times \dots \times L_2$
- ▶ $E' = E^k = E \times \dots \times E$

An edge $((x_1, \dots, x_k), (y_1, \dots, y_k))$ whose end-points are labelled by $(\ell_1^x, \dots, \ell_k^x)$ and $(\ell_1^y, \dots, \ell_k^y)$ is happy if $(\ell_i^x, \ell_i^y) \in R_{x_i, y_i}$ for all i .

Parallel Repetition

If I is regular than also I' .

If I has the uniqueness property than also I' .

Did the gap increase?

Suppose we have labelling σ that satisfies just an ϵ -fraction of edges in I .

We transfer this labelling to instance I' .

What fraction of edges is satisfied?

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Did the gap increase?

- ▶ Suppose we have labelling ℓ_1, ℓ_2 that satisfies just an α -fraction of edges in I .
- ▶ We transfer this labelling to instance I' :
vertex (x_1, \dots, x_k) gets label $(\ell_1(x_1), \dots, \ell_1(x_k))$,
vertex (y_1, \dots, y_k) gets label $(\ell_2(y_1), \dots, \ell_2(y_k))$.
- ▶ How many edges are happy?
only α fraction of edges will just stay happy.

Does this always work?

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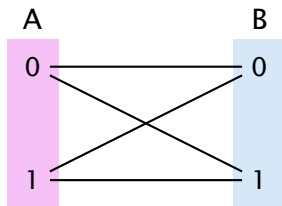
Counter Example

Non interactive agreement:

- ▶ Two provers A and B
- ▶ The verifier generates two random bits b_A , and b_B , and sends one to A and one to B .
- ▶ Each prover has to answer one of A_0, A_1, B_0, B_1 with the meaning $A_0 :=$ prover A has been given a bit with value 0.
- ▶ The provers win if they give **the same answer** and if the **answer is correct**.

Counter Example

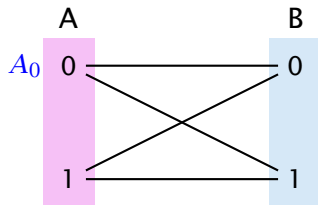
The provers can win with probability at most $1/2$.



Regardless what we do 50% of edges are unhappy!

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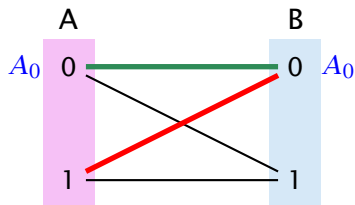
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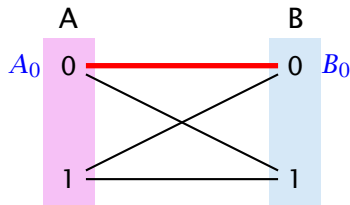
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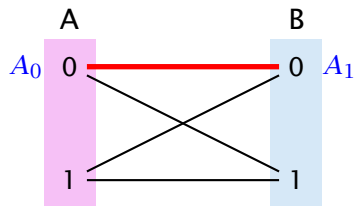
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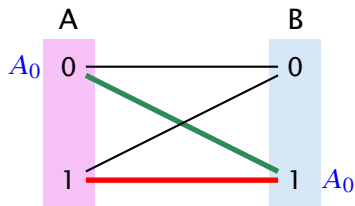
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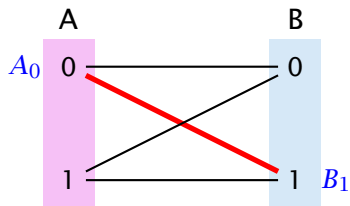
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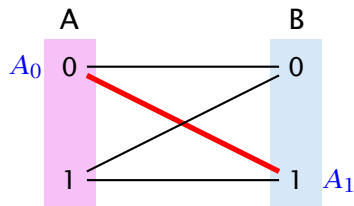
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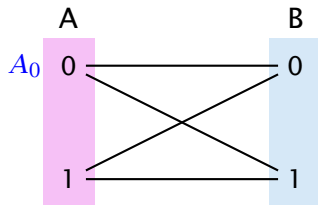
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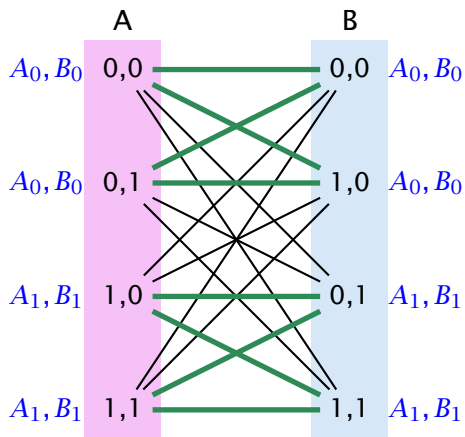
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Counter Example

In the repeated game the provers can also win with probability $1/2$:



Theorem 12

There is a constant $c > 0$ such if $\text{OPT}(I) = |E|(1 - \delta)$ then $\text{OPT}(I') \leq |E'|(1 - \delta)^{\frac{ck}{\log L}}$, where $L = |L_1| + |L_2|$ denotes total number of labels in I .

proof is highly non-trivial

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Hardness of Label Cover

Theorem 13

There are constants $c > 0$, $\delta < 1$ s.t. for any k we cannot distinguish regular instances for Label Cover in which either

- ▶ $\text{OPT}(I) = |E|$, or
- ▶ $\text{OPT}(I) = |E|(1 - \delta)^{ck}$

unless each problem in NP has an algorithm running in time $\mathcal{O}(n^{\mathcal{O}(k)})$.

Corollary 14

There is no α -approximation for Label Cover for *any* constant α .

Advanced PCP Theorem

Theorem 15

For any positive constant $\epsilon > 0$, it is the case that $\text{NP} \subseteq \text{PCP}_{1-\epsilon, 1/2+\epsilon}(\log n, 3)$. Moreover, the verifier just reads three bits from the proof, and bases its decision only on the parity of these bits.

It is NP-hard to approximate a MAXE3LIN problem by a factor better than $1/2 + \delta$, for any constant δ .

It is NP-hard to approximate MAX3SAT better than $7/8 + \delta$, for any constant δ .